## Kenwood TH-F6A/TH-F7E Protocol Specification Version 1.4

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## Kenwood TH-F6A/TH-F7E Protocol Specification

This document describes the serial commands used to program and control the Kenwood TH-F6A/THF7E handheld transceiver via its serial port.

Introduction:
The Kenwood TH-F6A/TH-F7E transceiver can be programmed through the serial port using a suitable interface optional PC interface cable (PG-4P). This allows memory management (as used by the Kenwood MCP software) as well as software control of the radio.

The information obtained for this document was gathered using the following equipment and software:

Apple Macintosh 17" PowerBook 1Ghz G4 Computer.<br>ZTERM V 1.1Beta 7 Terminal Software.<br>BBEdit Version 7.02 Test Editing Software.<br>Microsoft Word X for Macintosh - Service Release 1.<br>KeySpan USA-19QW USB to Serial Port Adaptor.<br>Kenwood TH-F6 FM Transceiver.<br>Kenwood PG-4P Programming Interface.<br>HP 18180A RS-232C/V.24/RS-449 Serial Port Interface.<br>HP 4952A Protocol Analyzer.

Here's how I did it. I wrote files that contained all possible one, two, three, and four letter commands using BBEdit. These files also had each command alone or with a " 0 " following each command. I sent these files to the TH-F6 using the "Send Text..." menu command in the ZTERM terminal program. Monitored and recorded the communications using the HP 4952A Protocol Analyzer. Edited the recorded responses from the TH-F6 using BBEdit. In BBEdit, I setup a regular expression that searched for a response from the TH-F6 that was not a "?". Recorded the commands that had a valid response. Then I went back, with much patience, and "played" with each valid command until I determined its function and syntax. The results of my research were recorded in Microsoft Word.

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## 1. APO Table

| [val] | Time |
| :---: | :---: |
| 0 | Off |
| 1 | 30 min |
| 2 | 60 min |

## 2. Balance Table

| [val] | A Band | B Band |
| :---: | :---: | :---: |
| 0 | $100 \%$ | $0 \%$ |
| 1 | $75 \%$ | $25 \%$ |
| 2 | $50 \%$ | $50 \%$ |
| 3 | $25 \%$ | $75 \%$ |
| 4 | $0 \%$ | $100 \%$ |

## 3. Band Table

| [band] | A/B Band | Freq |
| :---: | :---: | :---: |
| 0 | A | 2 m |
| 1 | A | 1.25 m |
| 2 | A | 70 cm |
| 4 | B | AM |
| 5 | B | HF |
| 6 | B | 6 m |
| 7 | B | FM |
| 8 | B | Air |
| 9 | B | 2 m |
| a | B | VHF TV |
| b | B | 1.25 m |
| c | B | 70 cm |
| d | B | UHF TV |
| e | B | 23 cm |

## 4. Band Limits Table

| [band] | A/B Band | [list] |
| :---: | :---: | :---: |
| 0 | A | 2m lower - 2m upper |
|  |  | 1.25 m lower -1.25 m upper |
|  |  | 70 cm lower - 70cm upper |
| 1 | B | AM lower - AM upper |
|  |  | HF lower - HF upper |
|  |  | 6 m lower - 6m Upper |
|  |  | FM lower - FM upper |
|  |  | Air lower - Air upper |
|  |  | 2 m lower -2 m upper |
|  |  | VHF TV lower - VHF TV upper |
|  |  | 1.25 m lower - 1.25m upper |
|  |  | 70 cm lower -70 cm upper |
|  |  | UHF TV lower - UHF TV upper |
|  |  | 23 cm lower - 23cm upper |

## 5. Band Switch Table

| $[\mathbf{v a l}]$ | $\mathbf{A} / \mathbf{B}$ |
| :---: | :---: |
| 0 | A |
| 1 | B |

## 6. Battery Saver Table

| [val] | Time |
| :---: | :---: |
| 0 | Off |
| 1 | 0.2 |
| 2 | 0.4 |
| 3 | 0.6 |
| 4 | 0.8 |
| 5 | 1.0 (default) |
| 6 | 2.0 |
| 7 | 3.0 |
| 8 | 4.0 |
| 9 | 5.0 |

## 7. Battery Type Table

| [val] | Type |
| :---: | :---: |
| 0 | Lithium |
| 1 | Alkaline |

## 8. Busy Table

| [stat] | State |
| :---: | :---: |
| 0 | Not busy |
| 1 | Busy |

## 9. Call Key Table

| [val] | Time |
| :---: | :---: |
| 0 | Call |
| 1 | 1750 Hz |

10. Character Table

Available Characters (TH-F6A)

|  |  |  |  | C | rs |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A | B | C | D | E | F | G | H | I | J |
| K | L | M | N | O | P | Q | R | S | T |
| U | V | W | X | Y | Z | [ | ] | $\wedge$ |  |
|  | a | b | c | d | e | f | g | h | i |
| J | k | 1 | m | n | 0 | p | q | r | S |
| t | u | V | W | x | y | z | \{ |  | \} |
| $\sim$ | 1 | SP | ! | " | \# | \$ | \% | \& | - |
| ( | ) | * | + | , | - | . | / | 0 | 1 |
| 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; |
| < | = | $>$ | ? | @ |  |  |  |  |  |
| Additional Characters (TH-F7E) |  |  |  |  |  |  |  |  |  |
| À | Á | Â | Ã | Ä | Å | Æ | C | Ė | É |
| E | Ë | 1 | Í | İ | I | < | N | Ò | Ó |
| Ô | Õ | Ö |  | $\emptyset$ | Ù | Ú | U | Ü | $\dagger$ |
|  | ß | E | à | á | â | ã | ä | ä | æ |
| Ç | è | é | ê | ë | 1 | í | 1 | 1 | , |
| ñ | ò | ó | ô | õ | ö | œ | $\varnothing$ | ù | ú |
| û | ü | $\ddagger$ | Ÿ | ÿ |  |  |  |  |  |

## 11. Contrast Table

| [val] | $\mathbf{A}$ |
| :---: | :---: |
| 00 | (Minimum) |
| 01 |  |
| 02 |  |
| 03 |  |
| 04 |  |
| 05 |  |
| 06 |  |
| 07 |  |
| 08 | Default |
| 09 |  |
| 10 |  |
| 11 |  |
| 12 |  |
| 13 |  |
| 14 |  |
| 15 |  |
| 16 | Maximum |

## 12. DCS Code Table

| Code | Code | Code | Code |
| :--- | :--- | :--- | :--- |
| 023 | 152 | 311 | 466 |
| 025 | 155 | 315 | 503 |
| 026 | 156 | 325 | 506 |
| 031 | 162 | 331 | 516 |
| 032 | 165 | 332 | 523 |
| 036 | 172 | 343 | 526 |
| 043 | 174 | 346 | 532 |
| 047 | 205 | 351 | 546 |
| 051 | 212 | 356 | 565 |
| 053 | 223 | 364 | 606 |
| 054 | 225 | 365 | 612 |
| 065 | 226 | 371 | 624 |
| 071 | 243 | 411 | 627 |
| 072 | 244 | 412 | 631 |
| 073 | 245 | 413 | 632 |
| 074 | 246 | 423 | 654 |
| 114 | 251 | 431 | 662 |
| 115 | 252 | 432 | 664 |
| 116 | 255 | 445 | 703 |
| 122 | 261 | 446 | 712 |
| 125 | 263 | 452 | 723 |
| 131 | 265 | 454 | 731 |
| 132 | 266 | 455 | 732 |
| 134 | 271 | 462 | 734 |
| 143 | 274 | 464 | 743 |
| 145 | 306 | 465 | 754 |
|  |  |  |  |

## 13. DTMF Table

| Dual Tone Multi-Frequency (DTMF) Table |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | High-Group Frequencies |  |  |  |
|  |  | 1209 Hz | 1336 Hz | 1477 Hz | 1633 Hz |
|  | 697 Hz | 1 | $\begin{gathered} \hline \mathrm{ABC} \\ 2 \end{gathered}$ | $\begin{gathered} \hline \text { DEF } \\ 3 \\ \hline \end{gathered}$ | A |
|  | 770 Hz | $\begin{gathered} \text { GHI } \\ 4 \end{gathered}$ | $\begin{gathered} \text { JKL } \\ 5 \end{gathered}$ | $\begin{gathered} \text { MNO } \\ 6 \\ \hline \end{gathered}$ | B |
|  | 852 Hz | $\begin{gathered} \hline \text { PRS } \\ 7 \end{gathered}$ | $\begin{gathered} \hline \text { TUV } \\ 8 \end{gathered}$ | $\begin{gathered} \hline \mathrm{XYZ} \\ 9 \end{gathered}$ | C |
|  | 941 Hz | * | $\begin{gathered} \text { OPER } \\ 0 \\ \hline \end{gathered}$ | \# | D |

Dual Tone Multi-Frequency, or DTMF is a method for instructing a telephone switching system of the telephone number to be dialed. The DTMF dialing system was developed by AT\&T in the 1960s and was deployed within the AT\&T telephone network as a way for customers to direct calls using in-band signaling. This was marketed by AT\&T under the registered trade name Touch-Tone®.

The DTMF system uses eight different frequency signals transmitted in pairs to represent sixteen different numbers, symbols and letters. This table shows how the frequencies are organized. The frequencies used were chosen to prevent any harmonics from being incorrectly detected by the receiver as some other DTMF frequency. The transmitter of a DTMF signal simultaneously sends one frequency from the high-group and one freqency from the low-group. This pair of signals represents the digit or symbol shown at the intersection of row and column in the table. For example, sending 1209 Hz and 770 Hz indicates that the " 4 " digit is being sent.

## 14. DTMF Memory Locations Table

## DTMF Memory Locations

| $[\mathrm{cc}]$ | Number | Name |
| :---: | :--- | :--- |
| 00 |  |  |
| 01 |  |  |
| 02 |  |  |
| 03 |  |  |
| 04 |  |  |
| 05 |  |  |
| 06 |  |  |
| 07 |  |  |
| 08 |  |  |
| 09 |  |  |

## 15. DTMF Pause Table

| [val] | Duration |
| :---: | :---: |
| 0 | 100 ms |
| 1 | 250 ms |
| 2 | 500 ms |
| 3 | 750 ms |
| 4 | 1000 ms |
| 5 | 1500 ms |
| 6 | 2000 ms |

16. DTMF Speed

| [val] | Speed |
| :---: | :---: |
| 0 | Slow |
| 1 | Fast |

## 17. Dual Mode Table

| [val] | Mode |
| :---: | :---: |
| 0 | Single |
| 1 | Dual |

## 18. Fine Tuning Step Size Table

| [val] | Step Size |
| :---: | :---: |
| 0 | 33 Hz |
| 1 | 100 Hz |
| 2 | 500 Hz |
| 3 | 1000 Hz |

## 19. Frequency Table

| Field | Value | Description | Split Use |
| :--- | :--- | :--- | :--- |
| freq | 11 digits | See Frequency Value Table | yes |
| step | $0-9$ | See Step table | yes |
| shift/offset | $0,1,2$ | $0=$ none or split, $1=$ positive, $2=$ negative | no |
| rev | 0,1 | $0=$ Reverse off, $1=$ Reverse on. | no |
| tone | 0,1 | $0=$ Tone off, $1=$ tone on | no |
| CTCSS | 0,1 | $0=$ CTCSS off, $1=$ CTCSS on | no |
| DCS | 0,1 | $0=$ DCS off, $1=$ DCS on | no |
| tone freq | $1-39$ | See Tone/CTCSS Frequency Codes Table | no |
| CTCSS freq | $1-39$ | See Tone/CTCSS Frequency Codes Table | no |
| DCS code | $023-754$ | See DCS Code Table | no |
| offset freq | 9 digits | 9 digits in Hz | no |
| mode | $0-5$ | See Mode Table | no |
| lockout | 0,1 | $0=$ no, $1=$ yes | no |
|  |  |  |  |

## 20. Frequency Value Table

| [freq] |  |
| :---: | :---: |
| 5 digit value | nnnnn - frequency in MHz |
| 11 digit value | nnnnnnnnnnn - frequency in Hertz |

If the frequency is a five (5) digit value, then the frequency is in MHz . If the frequency is an 11 digit value, then the frequency is in Hertz. For example, 00137 is 137.000 MHz , where 00163275000 is 163.275 MHz .
21. Ham Band Table

| [band] | Ham Band |
| :---: | :---: |
| 0 | 2 m |
| 1 | 1.25 m |
| 2 | 70 cm |

## 22. ID Table

| [id] |
| :---: |
| TH-F6 |
| TH-F7 |

23. Language Table

| [lang] | Language |
| :---: | :---: |
| 0 | English |
| 1 | Japanese (Katakana) |

24. Lock Table

| [val] | State |
| :---: | :---: |
| 0 | Unlocked |
| 1 | Locked |

25. Logic Table

| [val] | State |
| :---: | :---: |
| 0 | Off |
| 1 | On |

## 26. Memory Channel Table

| [name] | Step Size |
| :--- | :--- |
| $000-399$ | 400 memory channels |
| L0 - L9 | 10 lower scan limit channels |
| U0 - U9 | 10 upper scan limit channels |
| I0 - I9 | 10 information channels |
| PR1, PR2 | 2 priority channels |
| n/a | 3 call channels (one for each of the three bands) |
| n/a | 3 A-band VFO settings |
| n/a | 11 B-band VFO settings |
| n/a | 10 DTMF memories |

## 27. Memory Group Table

| $\mathbf{1}$ | $\mathbf{2}$ | $\mathbf{3}$ | $\mathbf{4}$ | $\mathbf{5}$ | $\mathbf{6}$ | $\mathbf{7}$ | $\mathbf{8}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| space | space | space | space | space | space | space | space |

Each column contains the valid character for the respective positions. For example, position number five (5) may contain either a four (4) character or an ASCII space character. If the four character is present, the fourth group is linked. If the fifth position contains an ASCII space, the fourth group is not a member of this link.
28. Memory Recall Table

| [val] | Method |
| :---: | :---: |
| 0 | All bands |
| 1 | Current band |

29. Modulation Mode Table

| [mode] | Modulation |
| :--- | :--- |
| 0 | FM |
| 1 | WFM |
| 2 | AM |
| 3 | LSB |
| 4 | USB |
| 5 | CW |

30. Name/Frequency Mode Table

| [val] | Mode |
| :---: | :---: |
| 0 | Name |
| 1 | Frequency |

31. Packet Speed Table

| [val] | Speed |
| :---: | :---: |
| 0 | 1200 bps |
| 1 | 9600 bps |

32. Power Level Table

| [pwr] | Output |
| :---: | :---: |
| 0 | H |
| 1 | L |
| 2 | EL |

## 33. Return Code Table

| Return Code | Description |
| :--- | :--- |
| N | Radio recognized command, but it was used incorrectly or the invalid <br> parameters were specified. |
| $?$ | Radio does not recognize the command |
| command | Command accepted by radio. May be followed by additional values <br> or parameters. |

## 34. Scan Resume Table

| [val] | Method |
| :--- | :--- |
| 0 | Time |
| 1 | Carrier |
| 2 | Seek |

## 35. Serial Port Parameters Table

| Name | Value |
| :--- | :--- |
| speed | 9600 Baud |
| bits | 8 |
| parity | none |
| stop bits | 1 |

## 36. Squelch Table

| [val] |  |  |
| :---: | :---: | :---: |
| 00 | No Squelch |  |
| 01 |  |  |
| 02 |  |  |
| 03 |  |  |
| 04 |  |  |
| 05 | Highest Squelch |  |

The squelch values range form 00 (no squelch) to 05 (highest squelch). The higher the level, the stronger the signals must be to un-mute the speaker and allow the signal to be received.
37. State Table

| [val] | State |
| :---: | :---: |
| 0 | Disabled |
| 1 | Enabled |

## 38. Step Size Table

| Number | Step Size |
| :--- | :--- |
| 0 | 5.0 kHz |
| 1 | 6.25 kHz |
| 2 | 10.0 kHz |
| 3 | 12.5 kHz |
| 4 | 15.0 kHz |
| 5 | 20.0 kHz |
| 6 | 25.0 kHz |
| 7 | 30.0 kHz |
| 8 | 50.0 kHz |
| 9 | 100.0 kHz |

39. System Reset Table

| Number | Step Size |
| :--- | :--- |
| 0 | No |
| 1 | VFO |
| 2 | Menu |
| 3 | Full |

## 40. Tone/CTCSS Frequency Codes Table

| $\#$ | Tone | $\#$ | Tone | $\#$ | Tone | $\#$ | Tone |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 01 | 67.0 | 12 | 97.4 | 23 | 141.3 | 34 | 206.5 |
| 02 | 69.3 | 13 | 100.0 | 24 | 146.2 | 35 | 210.7 |
| 03 | 71.9 | 14 | 103.5 | 25 | 151.4 | 36 | 218.1 |
| 04 | 74.4 | 15 | 107.2 | 26 | 156.7 | 37 | 225.7 |
| 05 | 77.0 | 16 | 110.9 | 27 | 162.2 | 38 | 229.1 |
| 06 | 79.7 | 17 | 114.8 | 28 | 167.9 | 39 | 233.6 |
| 07 | 82.5 | 18 | 118.8 | 29 | 173.8 | 40 | 241.8 |
| 08 | 85.4 | 19 | 123.0 | 30 | 179.9 | 41 | 250.3 |
| 09 | 88.5 | 20 | 127.3 | 31 | 186.2 | 42 | 254.1 |
| 10 | 91.5 | 21 | 131.8 | 32 | 192.8 |  |  |
| 11 | 94.8 | 22 | 136.5 | 33 | 203.5 |  |  |

41. VFO Mode Table

| [mode] | Mode |
| :---: | :---: |
| 0 | VFO |
| 1 | MR |
| 2 | CALL |

## 42. VOX Delay Table

| [val] | Time |
| :---: | :---: |
| 0 | 250 ms |
| 1 | 500 ms |
| 2 | 750 ms |
| 3 | 1000 ms |
| 4 | 1500 ms |
| 5 | 2000 ms |
| 6 | 3000 ms |

## 43. VOX Gain Table

| [val] |  |
| :---: | :---: |
| 00 | Least Sensitive |
| 01 |  |
| 02 |  |
| 03 |  |
| 04 | Default |
| 05 |  |
| 06 |  |
| 07 |  |
| 08 |  |
| 09 | Most Sensitive |

The VOX Gain value varies from 00 (least sensitive) to 09 (most sensistive). The level should be set to allow the transceiver to reliably switch to transmit mode each time the operator speaks without allowing background noise to trigger the transceiver.

## Commands

## Command Summary

| Command | Description | Menu Item |
| :---: | :--- | :---: |
| ANT | Bar Antenna | 26 |
| APO | Automatic Power Off (APO) | 18 |
| ARO | Auto Repeater Offset | 05 |
| ATT | Attenuator | $\mathrm{n} / \mathrm{a}$ |
| ASC | Auto Simplex Check | $\mathrm{n} / \mathrm{a}$ |
| BAL | Volume Balance | $\mathrm{n} / \mathrm{a}$ |
| BAT | Battery Type | 30 |
| BC | Band Control | $\mathrm{n} / \mathrm{a}$ |
| BEL | Tone Alert | $\mathrm{n} / \mathrm{a}$ |
| BEP | Beep Function | 19 |
| BY | Busy | $\mathrm{n} / \mathrm{a}$ |
| CKEY | Call Key | 23 |
| CNT | Contrast | 16 |
| CR | Call Channel Read | $\mathrm{n} / \mathrm{a}$ |
| CW | Call Channel Write | $\mathrm{n} / \mathrm{a}$ |
| DATP | Packet Speed | 28 |
| DL | Dual | $\mathrm{n} / \mathrm{a}$ |
| DLK | DTMF Lock | 14 |
| DM | Get/Set DTMF Memory Number Location | 10 |
| DMN | Get/Set DTMF Memory Name Location | 10 |
| DW | Down | $\mathrm{n} / \mathrm{a}$ |
| ELK | Tune Enable | 07 |
| FL | Frequency Limits | $\mathrm{n} / \mathrm{a}$ |
| FQ | Current Frequency and Step Size | $\mathrm{n} / \mathrm{a}$ |
| FST | Fine Tuning Step Size | $\mathrm{n} / \mathrm{a}$ |
| ID | Identity of Radio | $\mathrm{n} / \mathrm{a}$ |
| LAN | Get/Set Default Language | 27 |
| LK | Lock | $\mathrm{n} / \mathrm{a}$ |
| LMP | Lamp | $\mathrm{n} / \mathrm{a}$ |
| MC | Memory Channel Frequency and Step Size | $\mathrm{n} / \mathrm{a}$ |
| MD | Modulation Mode | $\mathrm{n} / \mathrm{a}$ |
| MES | Get/Set Power on Message | 15 |


| Command | Description | Menu Item |
| :---: | :--- | :---: |
| MGL | Memory Group Link | 02 |
| MNA | Memory Name | $\mathrm{n} / \mathrm{a}$ |
| MNF | Memory Name Frequency | $\mathrm{n} / \mathrm{a}$ |
| MR | Memory Channel Read | 03 |
| MRM | Memory Recall Method | $\mathrm{n} / \mathrm{a}$ |
| MW | Memory Write | 29 |
| NAR | FM Narrow | 25 |
| NSFT | Beat Shift | $\mathrm{n} / \mathrm{a}$ |
| PC | Power Control | 13 |
| PT | DTMF Pause | 04 |
| PV | Program VFO Limits | $\mathrm{n} / \mathrm{a}$ |
| RBN | Set Band | $\mathrm{n} / \mathrm{a}$ |
| RX | Receive | 01 |
| SCR | Scan Resume | $\mathrm{n} / \mathrm{a}$ |
| SQ | Squelch | 31 |
| SR | Reset | 17 |
| SV | Battery Saver | 24 |
| TH | 1750 Hold | 08 |
| TXS | Transmit Inhibit | 12 |
| TXH | DTMF Hold | 11 |
| TSP | DTMF Speed | $\mathrm{n} / \mathrm{a}$ |
| TT | Transmit Tone | $\mathrm{n} / \mathrm{a}$ |
| TYD | Radio Type | $\mathrm{n} / \mathrm{a}$ |
| TX | Transmit | $\mathrm{n} / \mathrm{a}$ |
| UP | Up | $\mathrm{n} / \mathrm{a}$ |
| VMC | Mode of the VFO band | $\mathrm{n} / \mathrm{a}$ |
| VOX | VOX Transmit | $\mathrm{n} / \mathrm{a}$ |
| VR | VFO Read | $\mathrm{n} / \mathrm{a}$ |
| VW | VFO Write | 20 |
| VXB | VOX on Busy | 22 |
| VXD | VOX Delay | 21 |
| VXG | VOX Gain |  |

## Command Description Format

## Mnemonic Short Description

Description:
Long description of command function.
Function:
Description of what command does to transceiver.

Send:
Format of command sent to transceiver. Parameters for each command are enclosed in [].
Return:
Format of the response from the transceiver.
Where:
A description of the parameters for the command.
Notes:

Any additional information.
Example:
Examples illustrating command use.

| ANT Bar Antenna |  |  |
| :---: | :---: | :---: |
| Enables or disables the bar antenna. |  | Menu Item \# 26 |
| Function: <br> Due to the size limitations of the helical antenna, it may not be suitable for low HF band reception. The transceiver has a built-in bar antenna for reception of HF frequencies. This function allows the transceiver to automatically switch to the bar antenna when a frequency is selected a below 10.1 MHz for the B-band. |  |  |
| Send: |  |  |
| Status: ${ }^{\text {a }}$ ANT |  |  |
| Modify: $\quad$ ANT [val] |  |  |
| Return: |  |  |
| ANT [val] |  |  |
| Where: |  |  |
| $[\mathrm{val}]$ see State Table |  |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | ANT | Requesting status of bar antenna. |
| Return: | ANT 0 | Transceiver says that bar antenna is off. |
| Sent: | ANT 1 | Requesting bar antenna to be on. |
| Return: | ANT 1 | Confirming that bar antenna is now on. |


| APO Automatic Power Off |  |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Gets or sets the Automatic Power Off (APO) feature. |  |  | Menu Item \# 18 |
| Function: <br> The transceiver switches OFF automatically if no keys or controls are pressed or adjusted, and no signal is received for the selected time. A warning beep sounds one minute before the transceiver switches OFF. |  |  |  |
| Send: |  |  |  |
| Status: ${ }^{\text {APO }}$ |  |  |  |
| Modify: $\quad$ APO [val] |  |  |  |
| Return: |  |  |  |
| APO [val] |  |  |  |
| Where: |  |  |  |
| [val] | see |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | APO | Requesting statu | wer off. |
| Return: | APO 1 | Transceiver says | wer off is on. |
| Sent: | APO 0 | Requesting auto | off. |
| Return: | APO 0 | Confirming that | off is off. |


| ARO Auto Repeater Offset |  |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Turns on or off or gets state of the Auto Repeater Offset (ARO) function. |  |  | Menu Item \# 05 |
| Function: <br> This function automatically selects an offset direction, according to the frequency that you select on the 2 m and 1.25 m (TH-F6A only) bands. |  |  |  |
| Send: |  |  |  |
| Status: ${ }^{\text {a }}$ ARO |  |  |  |
| Modify: $\quad$ ARO [val] |  |  |  |
| Return: |  |  |  |
| ARO [val] |  |  |  |
| Where: |  |  |  |
| [val] ${ }^{\text {a }}$ / |  |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | ARO | Requesting status of ARO |  |
| Return: | ARO 0 | Transceiver says that ARO |  |
| Sent: | ARO 1 | Requesting ARO to be on |  |
| Return: | ARO 1 | Confirming that ARO is n |  |


| ASC Auto Simplex Check |  |  |  |
| :---: | :---: | :---: | :---: |
| Get or set Auto Simplex Check for a given band. |  |  | Menu Item \# $n / a$ |
| Function: <br> Periodically checks the signal strength of received signal to see if it is strong enough to allow contact without a repeater. |  |  |  |
| Send: |  |  |  |
| Status: $\quad$ ASC [band] |  |  |  |
| Modify: $\quad$ AS |  |  |  |
| Return: |  |  |  |
| ASC [band],[val] |  |  |  |
| Where: |  |  |  |
| [band] | see Band Switch Table |  |  |
| [val] | see Logic Table |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | ASC 0 | Status of A | A band. |
| Return: | ASC 0,0 | Auto Simp | band. |
| Sent: | ASC 1,1 | Request th |  |
| Return: | ASC 1,1 | Transceive |  |


| ATT Attenuator |  |  |
| :---: | :---: | :---: |
| Gets or sets the attenuator. |  | Menu Item \# $n / a$ |
| Function: <br> Use to attenuate nearby or extremely strong signals to prevent erroneously control and overload. The attenuator is approximately 20 DB when ON. |  |  |
| Send: |  |  |
| Status: | ATT |  |
| Modify: | ATT [val] |  |
| Return: |  |  |
| ATT [val] |  |  |
| Where: |  |  |
| [val] | see Logic Ta |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | ATT | Requesting status of attenuator. |
| Return: | ATT 1 | Transceiver says that attenuator is on. |
| Sent: | ATT 0 | Requesting attenuator is off. |
| Return: | ATT 0 | Confirming that attenuator is off. |


| BAL Volume Balance |  |  |  |
| :---: | :---: | :---: | :---: |
| Gets or sets the volume balance between A and B bands. |  |  | Menu Item \# $n / a$ |
| Function: <br> While receiving on the A and B bands at the same time, one band's audio output may be too loud. This function adjusts the volume balance level of the bands. |  |  |  |
| Send: |  |  |  |
| Status: ${ }^{\text {BAL }}$ |  |  |  |
| Modify: $\quad$ BAL [val] |  |  |  |
| Return: |  |  |  |
| BAL [val] |  |  |  |
| Where: |  |  |  |
| [val] see Balance Table. |  |  |  |
| Notes: <br> Default value is 2 (both $A$ and $b$ bands equal). |  |  |  |
| Example: |  |  |  |
| Sent: | BAL | Requesting status of |  |
| Return: | BAL 2 | Transceiver says tha | to 2 . |
| Sent: | BAL 0 | Requesting balance | only. |
| Return: | BAL 0 | Confirming that bala | and only. |


| BAT Battery Type |  |  |
| :---: | :---: | :---: |
| Gets or sets the battery type. |  | Menu Item \# $30$ |
| Function: <br> Used for estimating the remaining battery capacity. The battery type should be set to the type of battery that is in use (either lithium or alkaline). |  |  |
| Send: |  |  |
| Status: | BAT |  |
| Modify: | BAT [val] |  |
| Return: |  |  |
| BAT [val] |  |  |
| Where: |  |  |
| [val] | see Battery Type Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | BAT | Requesting battery type. |
| Return: | BAT 0 | Transceiver says that battery type is lithium. |
| Sent: | BAT 1 | Requesting battery type is alkaline. |
| Return: | BAT 1 | Confirming that battery type is alkaline. |


| BC $\quad$ Band Control |  |  |
| :---: | :---: | :---: |
| Description: <br> Gets or sets the current band. <br> Menu Item \# $n / a$ |  |  |
| Function: <br> Selects the A band or B band for operation. |  |  |
| Send: |  |  |
| Status: | BC |  |
| Modify: | BC [band] |  |
| Return: |  |  |
| BC [val] |  |  |
| Where: |  |  |
| [val] | see Band Switc |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | BC | Requesting band control status. |
| Return: | BC 0 | Transceiver says that band is set to A. |
| Sent: | BC 1 | Requesting band to be set to B . |
| Return: | BC 1 | Confirming that band is set to B . |


| BEP Beep Function |  |  |
| :---: | :---: | :---: |
| Gets or sets the beep function. |  | Menu Item \# 19 |
| Function: <br> The beef function provides an audible confirmation of entry, error status, and malfunctions of the transceiver. |  |  |
| Send: |  |  |
| Status: | BEP |  |
| Modify: | BEP [val] |  |
| Return: |  |  |
| BEP [val] |  |  |
| Where: |  |  |
| [val] | see Logic Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | BEP | Requesting status of beep function. |
| Return: | BEP 1 | Transceiver says that beep function is on. |
| Sent: | BEP 0 | Requesting beep function is off. |
| Return: | BEP 0 | Confirming that beep function is off. |



| BY | Busy |  |
| :---: | :---: | :---: |
| Description: <br> Displays Busy status of a band. <br> Меnu Item \# $n / a$ |  |  |
| Function: <br> Busy is the status of the transceiver squelch. If the channel is busy, the squelch is open. If the channel is not busy, the squelch is closed. |  |  |
| Send: |  |  |
| Status: | BY [band] |  |
| Return: |  |  |
| BY [band], [stat] |  |  |
| Where: |  |  |
| [band] | see Band Switch |  |
| [stat] | see Busy Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | BY 0 | Requesting busy status of A band. |
| Return: | BY 0,1 | Transceiver says that A band is busy. |

## CKEY Call Key

Description:
Gets or select a function for the Call key.
Menu Item \# 23

Function:
Reassigns the function of the Call key. If Call is selected, the Call key recalls the call channel. If in 1750 Hz mode, pressing the Call key forces the transceiver to transmit a 1750 Hz tone.

Send:

| Status: | CKEY |
| :--- | :--- |
|  |  |
| Modify: | CKEY [val] |

Return:
$\square$

Where:

| $[\mathrm{val}]$ | see Call Key Table |
| :--- | :--- |

Notes:

Example:

| Sent: | CKEY | Requesting status of Call key. |
| :--- | :--- | :--- |
| Return: | CKEY 0 | Transceiver says that Call key is set to Call. |


| Sent: | CKEY 1 | Requesting Call key be set to 1750 Hz. |
| :--- | :--- | :--- |
| Return: | CKEY 1 | Confirming that Call key is 1750 Hz. |

## CNT Contrast

Description:
Gets or Adjust the display contrast.
Menu Item \#
16

Function:
Used to adjust the LCD Display Contrast level from 01 (weakest) to 16 (strongest).

Send:

| Status: | CNT |
| :--- | :--- |
| Modify: CNT [val] |  |

Return:
$\square$

Where:

| $[\mathrm{val}]$ | See Contrast Table. |
| :--- | :--- |

Notes:
Default value is 08 .

Example:

| Sent: | CNT | Requesting status of display contrast. |
| :--- | :--- | :--- |
| Return: | CNT 08 | Transceiver says that display contrast is at 08. |
| Sent: CNT 09 Requesting that display contrast be 09. <br> Return: CNT 09 Confirming that display contrast is 09. |  |  |$>.$


| CR Call Channel Read |  |  |
| :---: | :---: | :---: |
| Displays Call channel data. |  | Menu Item \# $n / a$ |
| Function: <br> Returns all the saved data for the Call channel. |  |  |
| Send: |  |  |
| Status: $\quad$ CR [band], [split] |  |  |
| Return: |  |  |
| CR [band], [split], [freq] |  |  |
| Where: |  |  |
| [band] | see Ham Band Table |  |
| [split] | see Split Channel Table. |  |
| [freq] | See Frequency Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | CR 0,0 | Requesting call channel data. |
| Return: | $\begin{aligned} & \text { CR } 0,0 \text {, } \\ & 00141990000,6,0,0,0,0, \\ & 0,25,09,001,000700000,0 \end{aligned}$ | Transceiver returns call channel data. |


| CW $\quad$ Call Channel Write |  |  |
| :---: | :---: | :---: |
| Description: <br> Enters data to the Call channel. <br> Menu Item \# $n / a$ |  |  |
| Function: <br> Saves all data associated with the Call channel |  |  |
| Send: |  |  |
| Modify: | CW [split],[freq] |  |
| Return: |  |  |
| CW |  |  |
| Where: |  |  |
| [split] | see Split Channel Tab |  |
| [freq] | see Frequency Table. |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | CW 0 $00141990000,6,0,0,0,0,0$, $25,09,001,000700000,0$ | Requesting call channel data be set to $00141990000,6,0,0,0,0,0,25,09,001,000700000,0$ (see Freq Table). |
| Return: | CW | Transceiver confirms setting. |



| DL | Dual |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Gets or sets the dual mode of transceiver. <br> Мепи Item \# $n / a$ |  |  |  |
| Function: <br> Toggle the transceiver from displaying one or two frequencies. |  |  |  |
| Send: |  |  |  |
| Status: ${ }^{\text {a }}$ DL |  |  |  |
| Modify: $\quad$ DL [val] |  |  |  |
| Return: |  |  |  |
| DL [val] |  |  |  |
| Where: |  |  |  |
| [val] | see Dual Mode Table |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | DL | Req |  |
| Return: | DL 0 | Tra | is single. |
| Sent: | DL 1 | Req | ual. |
| Return: | DL 1 | Con |  |


| DLK DTMF Lock |  |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Turns on or off or gets state of the DTMF Lock function. <br> Мепи Item \# 14 |  |  |  |
| Function: <br> If the DTMF Lock function is on, the keypad DTMF transmission is disabled. |  |  |  |
| Send: |  |  |  |
| Status: $\quad$ DLK |  |  |  |
| Modify: $\quad$ DLK [val] |  |  |  |
| Return: |  |  |  |
| DLK [val] |  |  |  |
| Where: |  |  |  |
| [val] | see |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | DLK | Requesting status |  |
| Return: | DLK 0 | Transceiver says th | k is off. |
| Sent: | DLK 1 | Requesting DTMF |  |
| Return: | DLK 1 | Confirming that D |  |

## DM $\quad$ Get/Set DTMF Memory Number Location

Description:
Reads or sets one of 10 DTMF memory number locations.

Menu Item \# 10

Function:
Store a DTMF number in memory.

Send:

| Status: | DM [cc] to get DTMF memory number location. |
| :--- | :--- |
| Modify: DM [cc], [num] to set number in DTMF memory number location. <br>   <br> Return:  <br> DM [cc], [num]  $.$ |  |$.$|  |
| :--- |

Where:

| $[\mathrm{cc}]$ | see DTMF Memory Locations. |
| :--- | :--- |
| $[$ num $]$ | see DTMF Digits Table. |

Notes:
[num] is a maximum of 16 digits.

Example:

| Sent: | DM 00 | Requesting the DTMF number stored at 00. |
| :--- | :--- | :--- |
| Return: | DM 00, | Transceiver says that 00 is an empty location. |


| Sent: | DM 01,18005551212 | Requesting that DTMF 01 be 18005551212. |
| :--- | :--- | :--- |
| Return: | DM 00,18005551212 | Confirming that DTMF 01 is 18005551212. |


| DMN $\quad$ Get/Set DTMF Memory Name Location |  |  |  |
| :---: | :---: | :---: | :---: |
| Reads or sets one of 10 DTMF memory name locations. |  |  | Menu Item \# 10 |
| Function: <br> Store a name to be associated with a DTMF number in memory. |  |  |  |
| Send: |  |  |  |
| Status: $\quad$ DMN [cc] t |  | F memory name loc |  |
| Modify: $\quad$ DMN [cc], [ |  | et name in DTMF m | ocation. |
| Return: |  |  |  |
| DM [cc], [name] |  |  |  |
| Where: |  |  |  |
|  |  | cations. |  |
| [name] | see Character Table. |  |  |
| Notes: <br> [name] is a maximum of 8 characters. |  |  |  |
| Example: |  |  |  |
| Sent: | DMN 01 | Requesting the nam | DTMF 01. |
| Return: | DMN 01,John | Transceiver says t | contains John |
| Sent: | DMN 09,Home | Requesting that D | nts be home. |
| Return: | DMN 09,Home | Confirming that D | nts is home. |


| DW Down |  |  |
| :---: | :---: | :---: |
| Description: <br> Instructs transceiver to move down. <br> Мепи Item \# $n / a$ |  |  |
| Function: <br> Moves down one memory channel in MR mode or down one frequency step in VFO mode. |  |  |
| Send: |  |  |
| Modify: | DW |  |
| Return: |  |  |
| DW |  |  |
| Where: |  |  |
| n/a |  |  |
| Notes: <br> Same as rotating Tuning Control one click counter-clockwise. See UP. |  |  |
| Example: |  |  |
| Sent: | DW | Requesting that VFO move down. |
| Return: | DW | Transceiver confirming that VFO moves down. |


| ELK | Tune Enable |  |
| :---: | :---: | :---: |
| Description: <br> Get or set Tune Enable Flag. <br> Мепи Item \# 07 |  |  |
| Function: <br> If transceiver is locked and Tune Enable in on, Tuning Control may be used to change frequency. |  |  |
| Send: |  |  |
| Status: | ELK |  |
| Modify: | ELK [val] |  |
| Return: |  |  |
| ELK [val] |  |  |
| Where: |  |  |
| [val] | See Logic Tabl |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | ELK | Requesting status of Tune Enable. |
| Return: | ELK 0 | Transceiver says that Tune Enable is off. |
| Sent: | ELK 1 | Request that Tune Enable be set to on. |
| Return: | ELK 1 | Confirming that Tune Enable is set to on. |



## FQ $\quad$ Current Frequency and Step Size

Description:
Returns or sets the current display frequency and step size.
Menu Item \# $n / a$

## Function:

Returns or sets the current display frequency and step size.

Send:

| Status: | FQ |
| :--- | :--- |
|  |  |
| Modify: | FQ [freq], [step] |

Return:
$\square$

Where:

| $[$ freq $]$ | is an eleven (11) digit frequency in Hz. |
| :--- | :--- |
| $[$ step $]$ | see Step Size Table. |

Notes:

Example:

| Sent: | FQ | Requesting current frequency and step size. |
| :--- | :--- | :--- |
| Return: | FQ 00444150000,8 | Transceiver returns 444.150 MHz with 50.0 <br> kHz step size. |


| Sent: | FQ 00142000000,0 | Requesting that transceiver be set to 142.000 <br> MHz with a 5.0 kHz step size. |
| :--- | :--- | :--- |
| Return: | FQ 00142000000,0 | Transceiver confirms. |




| LAN | Get/Set Default Language |  |
| :---: | :---: | :---: |
| Description: <br> Displays or sets the default language. <br> Menu Item \# 27 |  |  |
| Function: <br> For selecting either English or Japanese (Katakana) for menu descriptions. |  |  |
| Send: |  |  |
| Status: | LAN |  |
| Modify: | LAN | age. |
| Return: |  |  |
| LAN [lang] |  |  |
| Where: |  |  |
| [lang] | see |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | LAN | Request language. |
| Return: | LAN 0 | Transceiver says language is English. |
| Sent: | LAN 1 | Request that language be Japanese. |
| Return: | LAN 1 | Transceiver confirms that language is Japanese. |


| LK Lock |  |  |
| :---: | :---: | :---: |
| Description <br> Gets or | the radio lock function. | Menu Item \# $n / a$ |
| Function: <br> The lock function disables most of the keys to prevent accidental activation of a function. |  |  |
| Send: |  |  |
| Status: | LK |  |
| Modify: | LK [val] |  |
| Return: |  |  |
| LK [val] |  |  |
| Where: |  |  |
| [val] | see Lock Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | LK | Requesting status of lock. |
| Return: | LK 0 | Transceiver says that it is unlocked. |
| Sent: | LK 1 | Requesting transceiver to be locked. |
| Return: | LK 1 | Confirming that transceiver is locked. |


| LMP | Lamp |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Turns on or off or gets state of the light. <br> Меnu Item \# $n / a$ |  |  |  |
| Function: <br> Used to illuminate the transceiver. |  |  |  |
| Send: |  |  |  |
| Status: ${ }^{\text {L }}$ LMP |  |  |  |
| Modify: $\quad$ LMP [val] |  |  |  |
| Return: |  |  |  |
| LMP [val] |  |  |  |
| Where: |  |  |  |
| [val] see Logic Table |  |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | LMP | Requesting status of transceiv | lamp. |
| Return: | LMP 0 | Transceiver says lamp is off. |  |
| Sent: | LMP 1 | Requesting lamp to be on. |  |
| Return: | LMP 1 | Confirming that lamp in on. |  |

## MC Memory Channel

Description:
Switch display to memory channel or get memory channel of display.

## Menu Item \# $n / a$

## Function:

Returns the memory channel stored in the display or will switch the display to a particular memory channel.

Send:

| Status: | MC [band] |
| :--- | :--- |
|  |  |
| Modify: | MC [band], [name] |

Return:

| MC [band], [name] |  |
| :--- | :--- |

Where:

| [band $]$ | see Band Switch Table |
| :--- | :--- |
| [name $]$ | see Memory Channel Table. |

Notes:
Display must be in MR mode (not VFO or CALL). Can use VMC command to get to MR mode. If command returns an "N", transceiver is probably not set to MR mode.

Example:

| Sent: | MC 0 | Requesting memory channel for A band. |
| :--- | :--- | :--- |
| Return: | MC 0,005 | Transceiver says A band set to 005. |


| Sent: | MC 1,299 | Set B Band to memory channel 299, |
| :--- | :--- | :--- |
| Return: | MC 1,299 | Transceiver confirms that B band set to 299. |


| MD Modulation Mode |  |  |  |
| :---: | :---: | :---: | :---: |
| Description <br> Set or re | rns curr |  | $\begin{gathered} \text { Menu Item \# } \\ n / a \end{gathered}$ |
| Function: <br> Set or returns the modulation mode of the current active band (A/B). |  |  |  |
| Send: |  |  |  |
| Status: $\quad$ MD |  |  |  |
| Modify: $\quad$ MD [mode] |  |  |  |
| Return: |  |  |  |
| MD [mode] |  |  |  |
| Where: |  |  |  |
| [mode] See Modulation Mode Table. |  |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | MD |  |  |
| Return: | MD 0 |  |  |
| Sent: | MD 2 |  |  |
| Return: | MD 2 |  |  |

Displays or sets the power on greeting message.

Menu Item \# 15

Function:
The greeting message that is displayed when transceiver is turned on.

Send:

| Status: | MES to get greeting |
| :--- | :--- |
| Modify: MES [message] to set greeting <br>   <br> Return:  <br> MES [message]   |  |

Where:

| [message] | see Character Table. |
| :--- | :--- |

Notes:
[message] is a maximum of eight (8) characters.

Example:

$\left\lvert\,$| Sent: | MES | Request power on message. |
| :--- | :--- | :--- |
| Return: | MES John May | Transceiver says that message is "John May". |
| Sent: MES K6MAY Requesting that message be "K6MAY". <br> Return: MES K6MAY Transceiver confirms new message. |  |  |$>.$\right.



## MNA Memory Name

Description:
Get or set name of memory channel.
Menu Item \# $n / a$

Function:
Get or set the name of a memory channel.

Send:

| Status: | MNA |
| :--- | :--- |
|  |  |
| Modify: | MNA [mem],[name] |

Return:
MNA [mem],[name]

Where:

| $[\mathrm{mem}]$ | see Memory Channel Table. |
| :--- | :--- |
| $[$ name $]$ | see Character Table. |

Notes:
[name] is a maximum of eight (8) characters.

Example:

| Sent: | MNA 001 | Request name of memory channel 001 |
| :--- | :--- | :--- |
| Return: | MNA 001,RPTR | Transceiver says 001 is "RPTR" |


| Sent: | MNA 256,NASA-TV | Request that channel 256 be "NASA-TV". |
| :--- | :--- | :--- |
| Return: | MNA 256,NASA-TV | Transceiver says channel 256 is "NASA-TV". |

## MNF $\quad$ Memory Name Frequency

Description:
Set or get the name/frequency mode of display.
Menu Item \# $n / a$

## Function:

Gets or sets the display mode. Display can be a numeric frequency or an alphanumeric name.

Send:

| Status: | MNF |
| :--- | :--- |
|  |  |
| Modify: | MNF [val] |

Return:

| MNF [val] |  |
| :--- | :--- |

Where:

| [val] | See Name/Frequency Mode Table |
| :--- | :--- |

Notes:
Changes mode of both A and B channels.

Example:

| Sent: | MNF | Requesting the Name/Freq status of display. |
| :--- | :--- | :--- |
| Return: | MNF 0 | Transceiver says display is in Name mode. |


| Sent: | MNF 1 | Request that display be in Frequency mode. |
| :--- | :--- | :--- |
| Return: | MNF 1 | Confirming that display is in Frequency Mode. |

Reads a memory channel.
Menu Item \# $n / a$

Function:
Reads memory channel data. May also be used to check for a split channel.

Send:

| Status: | MR [split], [mem] |
| :--- | :--- |

Return:
MR [split], [mem],[freq]

Where:

| [split $]$ | see Split Channel Table. |
| :--- | :--- |
| $[\mathrm{mem}]$ | see Memory Channel Table |
| $[$ freq $]$ | see Frequency Table. |

Notes:
N is returned for an empty memory location.

Example:

| Sent: | MR 0,001 | Requesting to read memory location 001. |
| :--- | :--- | :--- |
| Return: | MR 0,001, | Transceiver returns values associated with |
|  | $00146655000,0,2,0,1,0,0$, | location 001. |
|  | $24,08,000,000600000,0,0$ |  |


| MRM Memory Recall Method |  |  |
| :---: | :---: | :---: |
| Gets or sets the memory recall method. $\quad$ Menu Item \# 03 |  |  |
| Function: <br> Used to configure transceiver to recall only the memory channels for the current operating band. |  |  |
| Send: |  |  |
| Status: $\quad$ MRM |  |  |
| Modify: $\quad$ MRM [val] |  |  |
| Return: |  |  |
| MRM [val] |  |  |
| Where: |  |  |
| [val] see Memory Recall Table. |  |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | MRM | Requesting current Memory Recall Mode. |
| Return: | MRM 0 | Transceiver says the MRM is "All Bands". |
| Sent: | MRM 1 | Request that MRM be "Current Band". |
| Return: | MRM 1 | Confirming that MRM is "Current Band". |

## MW $\quad$ Memory Write

Description:
Store memory channel.
Menu Item \# $n / a$

## Function:

Command to store frequency and data in a memory channel.

Send:

| Modify: | MW [split],[mem],[freq] |
| :--- | :--- |

Return:
MW [split],[mem],[freq]

Where:

| [split $]$ | see Split Channel Table. |
| :--- | :--- |
| $[\mathrm{mem}]$ | see Memory Channel Table |
| $[$ freq $]$ | see Frequency Table. |

Notes:

Example:

| Sent: | MW 0,020, | Set memory channel 020 to 107.98 MHz with a |
| :--- | :--- | :--- |
|  | $00107980000,0,0,0,0,0,0$, | 5.0 kHz step size. No offset, reverse, tone. |
|  | $00,00,000,000000000,1,0$ | CTCSS.,DCS or lockout. In FM mode. |
| Return: | MW | Transceiver confirms. |


| NAR ${ }^{\text {F }}$ FM Narrow |  |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Gets or sets the Narrow FM mode of a band. |  |  |  |
| Function: <br> Selects between: <br> Off - wide band FM ( 5 KHz ) deviation or On - narrow band FM ( 2.5 KHz ) deviation. |  |  |  |
| Send: |  |  |  |
| Status: $\quad$ NAR [band] |  |  |  |
| Modify: $\quad$ NAR [band],[val] |  |  |  |
| Return: |  |  |  |
| NAR [band],[val] |  |  |  |
| Where: |  |  |  |
| [band] | see H |  |  |
| [val] | see Lo |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | NAR 0 | Reque |  |
| Return: | NAR 0,0 | Transc |  |
| Sent: | NAR 1,1 | Reque | ow FM. |
| Return: | NAR 1,1 | Transc |  |


| NSFT ${ }^{\text {Beat Shift }}$ |  |  |
| :---: | :---: | :---: |
| Set or get Beat Shift function. |  | Menu Item \# 25 |
| Function: <br> Used the reduce harmonics from microprocessors clock oscillator. |  |  |
| Send: |  |  |
| Status: $\quad$ NSFT |  |  |
| Modify: $\quad$ NSFT [val] |  |  |
| Return: |  |  |
| NSFT [val] |  |  |
| Where: |  |  |
| [val] | see Logic Table. |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | NSFT | Request status of Beat Shift function. |
| Return: | NSFT 1 | Transceiver says the Beat Shift function is on. |
| Sent: | NSFT 0 | Request that the beat Shift function be on. |
| Return: | NSFT 0 | Transceiver confirms. |

## PC $\quad$ Power Control

Description:
Sets the transmit power on a band.
Menu Item \# $n / a$

Function:
Changes the power output level on the current band.

Send:

| Status: | PC [band] |
| :--- | :--- |
|  |  |
| Modify: | PC [band], [pwr] |

Return:
$\square$

Where:

| $[\mathrm{band}]$ | see Band Switch Table |
| :--- | :--- |
| $[\mathrm{pwr}]$ | see Power Level Table |

Notes:

Example:

| Sent: | PC 0 | Requesting the power output for the 2 m band. |
| :--- | :--- | :--- |
| Return: | PC 0,0 | Transceiver says the power output is H. |


| Sent: | PC 1,2 | Set the power output to EL for 1.25 m band. |
| :--- | :--- | :--- |
| Return: | PC 1,2 | Transceiver confirms. |


| PT | DTMF Pause |  |
| :---: | :---: | :---: |
| Description <br> Gets or | the DTMF pause duration. | Menu Item \# 13 |
| Function: <br> Selects the pause duration for a space character entered into a DTMF number field. |  |  |
| Send: |  |  |
| Status: | PT |  |
| Modify: | PT [val] |  |
| Return: |  |  |
| PT [val] |  |  |
| Where: |  |  |
| [val] | see DTMF Pause Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | PT | Request DTMF pause duration. |
| Return: | PT 2 | Transceiver says pause duration is 500 ms . |
| Sent: | PT 5 | Request that pause duration be 1500 ms . |
| Return: | PT 5 | Confirming a pause duration of 1500 ms . |


| PV Program VFO Limits |  |  |
| :---: | :---: | :---: |
| Description: <br> Displays the VFO limits for a band. |  | Menu Item \# $04$ |
| Function: <br> Displays a list of the band limits for A and B bands. |  |  |
| Send: |  |  |
| Status: | PV [band] |  |
| Modify: | PV [band],[f1], [f2] |  |
| Return: |  |  |
| PV [band],[f1], [f2] |  |  |
| Where: |  |  |
| [band] | see Band Table. Only | sed on A band. |
| [f1], [f2] | is a five (5)-digit freq limits. | ncy representing the lower and upper frequency |
| Notes: <br> This sets the limits used during VFO scans in the band. |  |  |
| Example: |  |  |
| Sent: | PV 0 | Request VFO limit of 2 m band. |
| Return: | PV 0,00137,00173 | Transceiver says it's 137-173 MHz. |
| Sent: | PV 1,00216,00259 | Set VFO limits of 1.25 m band. |
| Return: | PV 1,00216,00259 | Transceiver confirms limits of 216-259 MHz. |

## RBN $\quad$ Set Band

Description:
Displays or sets the current band, when in VFO mode.
Меnu Item \# $n / a$

Function:
Gets or sets the current band. Transceiver must be in VFO mode.

Send:

| Status: | RBN |
| :--- | :--- |
| Modify: RBN [band] |  |

Return:
$\square$

Where:

| [band] | see Band Table |
| :--- | :--- |

Notes:

Example:

| Sent: |  |  |
| :--- | :---: | :---: |
| RBN |  | Get current band. |
| Return: |  |  |
| RBN 0 |  |  |
| Sent: RBN A Current band is 2 m. <br> Return: RBN A Set current band to VHF-TV. |  |  |


| RX $\quad$ Receive |  |  |  |
| :---: | :---: | :---: | :---: |
| Description <br> Switche | ransceiver to receive mode. |  | Menu Item \# $n / a$ |
| Function: <br> Sets transceiver to receive. |  |  |  |
| Send: |  |  |  |
| Modify: | RX |  |  |
| Return: |  |  |  |
| RX |  |  |  |
| Where: |  |  |  |
| n/a |  |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | RX | Set transceiver to receiv |  |
| Return: | RX | Transceiver confirms. |  |


| SCR Scan Resume |  |  |
| :---: | :---: | :---: |
| Get or set the Scan Resume method. |  | Menu Item \# 01 |
| Function: <br> The method used the continue scanning after the transceiver stops on a detected signal. |  |  |
| Send: |  |  |
| Status: | SCR |  |
| Modify: | SCR [val] |  |
| Return: |  |  |
| SCR [val] |  |  |
| Where: |  |  |
| [val] | see Scan Resume Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | SCR | Request scan resume method. |
| Return: | SCR 0 | Transceiver says it is Time. |
| Sent: | SCR 2 | Request that scan resume method be Seek. |
| Return: | SCR 2 | Transceiver confirms. |


| SQ $\quad$ Squelch |  |  |
| :---: | :---: | :---: |
| Displays or sets the squelch level. |  | Menu Item \# $n / a$ |
| Function: <br> Sets or gets the squelch level for a band. |  |  |
| Send: |  |  |
| Status: $\quad$ SQ [band] |  |  |
| Modify: $\quad$ SQ [band], [lev] |  |  |
| Return: |  |  |
| SQ [band], [lev] |  |  |
| Where: |  |  |
| [band] ${ }^{\text {see Band Switch Table }}$ |  |  |
| $[\mathrm{lev}]$ is a value from 00-05. |  |  |
| Notes: 00 is open squelch. |  |  |
| Example: |  |  |
| Sent: | SQ 0 | Request that squelch value for A band. |
| Return: | SQ 0,05 | Squelch value for A band is 05 . |
| Sent: | SQ 1,01 | Request that B band squelch be 01. |
| Return: | SQ 1,01 | Transceiver confirms. |


| SR System Reset |  |  |  |
| :---: | :---: | :---: | :---: |
| Description <br> Sets and | erforms the reset function |  | Menu Item \# $31$ |
| Function: <br> Resets various portions of transceiver. |  |  |  |
| Send: |  |  |  |
| Modify: | SR [val] |  |  |
| Return: |  |  |  |
| No return |  |  |  |
| Where: |  |  |  |
| [val] | see System Reset Table |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | SR 1 | Perform VFO Reset. |  |
| Return: |  | No return value. |  |


| SV $\quad$ Battery Saver |  |  |
| :---: | :---: | :---: |
| Gets or sets the Battery saver time. |  | Menu Item \# 17 |
| Function: <br> Sets the receiver shut-off period for the transceiver. Used to reduce energy consumption, extending battery life. |  |  |
| Send: |  |  |
| Status: | SV |  |
| Modify: | SV [val] |  |
| Return: |  |  |
| SV [val] |  |  |
| Where: |  |  |
| [val] | see Battery Saver Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | SV | Get Battery Saver time. |
| Return: | SV 5 | Transceiver says Battery Saver time is 1.0 sec. |
| Sent: | SV 7 | Request that Battery Saver time be 3.0 sec . |
| Return: | SV 7 | Transceiver confirms. |


| TH 1750 Hold |  |  |
| :---: | :---: | :---: |
| Descriptio <br> Set or ge | the 1750 Hz Tone function. | Menu Item \# $24$ |
| Function: <br> Used to hold the transmitted 1750 Hz tone (TH-F7E only). |  |  |
| Send: |  |  |
| Status: | TH |  |
| Modify: | TH [val] |  |
| Return: |  |  |
| TH [val] |  |  |
| Where: |  |  |
| [val] | see Logic Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | TH | Request status of 1750 Hz Hold function. |
| Return: | TH 0 | Transceiver says 1750 Hz Hold is off. |
| Sent: | TH 1 | Request that 1750 Hz Hold be on. |
| Return: | TH 1 | Transceiver confirms. |

## TXS $\quad$ Transmit Inhibit

Description:
Turns on or off or gets state of the Transmit Inhibit function.

Menu Item \# 08

Function:
Prevents accidental or unauthorized transmission.

Send:

| Status: | TXS |
| :--- | :--- |
|  |  |
| Modify: | TXS [val] |

Return:
$\square$

Where:

| $[$ val $]$ | see Logic Table |
| :--- | :--- |

Notes:

Example:

$\left\lvert\,$| Sent: | TXS | Get state of Transmitter Inhibit. |
| :--- | :--- | :--- |
| Return: | TXS 0 | Transmitter Inhibit is off. |
| Sent: TXS 1 Request that Transmitter Inhibit be on. <br> Return: TXS 1 Transceiver confirms new value. |  |  |$>=\gg\right.$


| TXH DTMF Hold |  |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Turns on or off or gets state of the DTMF Hold function. |  |  | Menu Item \# 12 |
| Function: <br> Causes the transceiver to remain in transmit mode for two |  |  |  |
| Send: |  |  |  |
| Status: ${ }^{\text {a }}$ THX |  |  |  |
| Modify: $\quad$ THX [val] |  |  |  |
| Return: |  |  |  |
| THX [val] |  |  |  |
| Where: |  |  |  |
| [val] | see Logic Table |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | TXH | Request status of D |  |
| Return: | TXH 0 | Transceiver says D | off. |
| Sent: | TXH 1 | Request that DTM |  |
| Return: | TXH 1 | Transceiver confirm |  |


| TSP ${ }^{\text {T }}$ |  |  |
| :---: | :---: | :---: |
| Descriptio <br> Sets or g | DTMF Speed function. | Menu Item \# 11 |
| Function: <br> Adjust DTMF number transmission speed. |  |  |
| Send: |  |  |
| Status: | TSP |  |
| Modify: | TSP [val] |  |
| Return: |  |  |
| TSP [val] |  |  |
| Where: |  |  |
| [val] | see DTMF Speed Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | TSP | Get current DTMF Speed. |
| Return: | TSP 0 | DTMF Speed is slow. |
| Sent: | TSP 1 | Request that DTMF Speed be fast. |
| Return: | TSP 1 | Transceiver confirms new speed. |


\section*{| TT | Transmit Tone |
| :--- | :--- |}

Description:
Transit a 1750 Hz tone.
Menu Item \# $n / a$

Function:
Will transmit a 1750 Hz tone until a RX command is received.

Send:

| Modify: | TT |
| :--- | :--- |

Return:
$\square$

Where:

| $\mathrm{n} / \mathrm{a}$ |  |
| :--- | :--- |

Notes:
May be stopped by RX command.

Example:

| Sent: | TT | Have transceiver send a 1750 Hz tone. |
| :--- | :--- | :--- |
| Return: | TT | Transceiver acknowledges, |


| TYD | Radio Type |
| :--- | :--- |
| Description: |  |
| Displays the radio type. | Menu Item \# <br> $n / a$ |

TX $\quad$ Transmit
Description:
Switches transceiver to transmit mode.
Menu Item \# $n / a$

Function:
Transceiver will transmit until an RX command is received.

Send:

| Modify: | TX |
| :--- | :--- |

Return:
$\square$

Where:

| $\mathrm{n} / \mathrm{a}$ |  |
| :--- | :--- |

Notes:
Can be stopped by RX command.

Example:

| Sent: | TX | Have transceiver enter the transmit mode. |
| :--- | :--- | :--- |
| Return: | TX | Transceiver confirms. |



| VMC Mode of the VFO band |  |  |  |
| :---: | :---: | :---: | :---: |
| Get/Set the mode of the VFO band. |  |  | Menu Item \# $n / a$ |
| Function: <br> Will switch the A or B band from VFO, MR, or CALL mode. |  |  |  |
| Send: |  |  |  |
| Status: $\quad$ VMC [band] to get the mode of band. |  |  |  |
| Modify: $\quad$ VMC [band], [mode] to set the mode of band. |  |  |  |
| Return: |  |  |  |
| VMC [band], [mode] |  |  |  |
| Where: |  |  |  |
| [band] | see Ba |  |  |
| [mode] | see VF |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | VMC 0 | Request mode of A band |  |
| Return: | VMC 0,0 | Transceiver says A band | O mode. |
| Sent: | VMC 1,1 | Request that B band be | ode. |
| Return: | VMC 1,1 | Transceiver confirms. |  |


| VOX VOX Transmit |  |  |
| :---: | :---: | :---: |
| Description: <br> Sets or gets VOX on transmit. <br> Menu Item \# $n / a$ |  |  |
| Function: <br> VOX Transmit automatically switches to transmit when the VOX circuitry senses sound in the microphone. |  |  |
| Send: |  |  |
| Status: | VOX |  |
| Modify: | VOX [val] |  |
| Return: |  |  |
| VOX [val] |  |  |
| Where: |  |  |
| [val] | see Logic Table |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | VOX | Request status of VOX transmit. |
| Return: | VOX 0 | Transceiver says VOX transmit mode is off. |
| Sent: | VOX 1 | Request that VOX transmit mode be on. |
| Return: | VOX 1 | Transceiver confirms. |


| VR | VFO Read |  |  |
| :---: | :---: | :---: | :---: |
| Description: <br> Read the VFO Setting for specified band. <br> Menu Item \# $n / a$ |  |  |  |
| Function: <br> Reads all data associated with a VFO. |  |  |  |
| Send: |  |  |  |
| Status: $\quad$ VR [band] |  |  |  |
| Get: <br> VR [band],[freq] |  |  |  |
|  |  |  |  |
| Where: |  |  |  |
| [band] | see Band Table |  |  |
| [freq] | See Freq Table. Lock | ut va |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | VR 0 | Req |  |
| Return: | VR 0, $00142060000,0,0,0,0,1,0$, $25,09,001,000700000,0$ | A fr <br> freq | TCSS is on at a of 700 KHz . |



| VXB VOX On Busy |  |  |  |
| :---: | :---: | :---: | :---: |
| Gets or sets the VOX On Busy function. |  |  | Menu Item \# 20 |
| Function: <br> Configure transceiver to force VOX transmission even if the transceiver is receiving a signal on A or B band. |  |  |  |
| Send: |  |  |  |
| Status: | VXB |  |  |
| Modify: $\quad$ VXB [val] |  |  |  |
| Return: |  |  |  |
| VXB [val] |  |  |  |
| Where: |  |  |  |
| [val] | see Logic Table |  |  |
| Notes: |  |  |  |
| Example: |  |  |  |
| Sent: | VXB |  |  |
| Return: | VXB 0 |  | is off. |
| Sent: | VXB 1 |  |  |
| Return: | VXB 1 |  | on Busy is on. |


| VXD VOX Delay |  |  |
| :---: | :---: | :---: |
| Description: <br> Gets or sets the VOX Delay time. |  |  |
| Function: <br> Sets or gets the delay time between transmit and receive after sound input stops. |  |  |
| Send: |  |  |
| Status: | VXD |  |
| Modify: | VXD [val] |  |
| Return: |  |  |
| VXD [val |  |  |
| Where: |  |  |
| [val] | see VOX Delay Tab |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | VXD | Request VOX delay time. |
| Return: | VXD 1 | Transceiver says VOX delay time is 500 ms . |
| Sent: | VXD 0 | Request that VOX delay time is 250 ms . |
| Return: | VXD 0 | Conformation that VOX delay time is 250 ms . |


| VXG VOX Gain |  |  |
| :---: | :---: | :---: |
| Description: <br> Gets or sets the VOX Gain. <br> Menu Item \# 21 |  |  |
| Function: <br> Controls the VOX circuit to detect the presence or absence of sound. |  |  |
| Send: |  |  |
| Status: | VXG |  |
| Modify: | VXG [val] |  |
| Return: |  |  |
| VXG [val] |  |  |
| Where: |  |  |
| [val] | is a number from 0 to 9 . The default value is 4 . |  |
| Notes: |  |  |
| Example: |  |  |
| Sent: | VXG | Requesting the VOX level. |
| Return: | VXG 4 | Transceiver says the VOX level is 4. |
| Sent: | VXG 9 | Request the VOX level to be 9 . |
| Return: | VXG 9 | Confirmation of VOX level of 9. |

## Menu Item Summary

| Command | Description | Menu Item |
| :---: | :---: | :---: |
| SCR | Scan Resume | 01 |
| MGL | Memory Group Link | 02 |
| MRM | Memory Recall Method | 03 |
| PV | Program VFO Limits | 04 |
| ARO | Auto Repeater Offset | 05 |
| unknown | Offset | 06 |
| ELK | Tune Enable | 07 |
| THS | Transmit Inhibit | 08 |
| unavailable | SP/MIC Jack | 09 |
| DM/ DMN | Get/Set DTMF Memory Location | 10 |
| TSP | DTMF Speed | 11 |
| TXH | DTMF Hold | 12 |
| PT | DTMF Pause | 13 |
| DLK | DTMF Lock | 14 |
| MES | Get/Set Power on Message | 15 |
| CNT | Contrast | 16 |
| SV | Battery Saver | 17 |
| APO | Automatic Power Off (APO) | 18 |
| BEP | Beep Function | 19 |
| VXB | VOX on Busy | 20 |
| VXG | VOX Gain | 21 |
| VXD | VOX Delay | 22 |
| CKEY | Call Key | 23 |
| TH | 1750 Hold | 24 |
| NSFT | Beat Shift | 25 |
| ANT | Bar Antenna | 26 |
| LAN | Get/Set Default Language | 27 |
| DATP | Packet Speed | 28 |
| NAR | FM Narrow | 29 |
| BAT | Battery Type | 30 |
| SR | Reset | 31 |


| Function | Keystroke | Command | Function |
| :--- | :--- | :--- | :--- |
| LOW | LOW | PC | Select Transmitter Power |
| BAND | BAND | BC | Select Band |
| A/B | A/B |  | Select A/B Band |
| F | F | Shift |  |
| INFO | INFO | SQ | Adjusting Squelch |
| SQL | SQL | BAL | Set Volume Balance Between Bands |
| BAL | BAL |  | Enter VFO Mode |
| VFO | VFO |  | Activate Tone Function |
| TONE | TONE | MNF | Reverse Rec/Xmit Frequencies |
| REV | REV |  | Switch Between Memory Name and Frequency |
| MN-f | MN-f | Memory Recall |  |
| MR | MR |  | Enter MHz Tuning Mode |
| MHz | MHz |  | Enter Fine Tuning Mode |
| FINE | FINE |  | Enter Number Entry mode |
| ENT | ENT |  | Select Call Channel |
| CALL | CALL |  | Battery Remaining |
| BATT | F,LOW |  | Select Receiving Mode |
| MODE | F,BAND |  | Select Single/Dual Band Operation |
| DUAL | F,A/B |  | Enter Locked Mode |
| (key) | F,F |  | Enable Visual Scan |
| VISUAL | F,INFO |  | Enable VOX |
| VOX | F.SQL |  | Priority Scan |
| PRI | F,BAL |  | Transfer Memory to VFO |
| M-V | F,VFO |  | Select Tone Frequency |
| T.SEL | F,TONE |  | Set Offset Direction |
| SHIFT | F,REV |  | Enter Memory Name Input Mode |
| MN.IN | F,MN-f |  | Store in Memory |
| M.IN | F,MR |  | Lockout |
| L.OUT | F,MHz |  | Tone Alert Tuning Frequency Step |
| STEP | F,FINE |  | Store Call Channel |
| (bell) | F,ENT |  |  |
| C.IN | F,CALL |  |  |
| Band <br> Scan/Program <br> Scan Start | VFO (1s) |  |  |
| Tone Freq ID <br> Scan | TONE (1s) |  |  |
|  | BAND (1s) |  |  |
| Lock <br> Function | F (1s) |  |  |
| Info Channel <br> Scan Start | INFO (1s) |  |  |
|  | SQL |  |  |
|  |  |  |  |
|  |  |  |  |



| LAMP |  |  |  |
| :--- | :--- | :--- | :--- |
| MONI |  |  |  |
| Scroll Key |  |  |  |
| Power |  |  |  |
|  | $[\mathrm{PTT}]+[\mathrm{MR}]$ |  |  |
|  | $[\mathrm{PTT}]+[\mathrm{\square}]$ |  |  |
|  | $[\mathrm{PTT}]+[\mathrm{MNU}]$ |  |  |
|  | $[\mathrm{MR}]+[\mathrm{PWR}]$ |  |  |
|  | $[\mathrm{PTT}]+[\mathrm{CALL}]$ |  |  |
|  | $[\mathrm{A} / \mathrm{B}]+[\mathrm{PWR}]$ |  |  |
|  | $[\mathrm{PTT}\}+\{\mathrm{VFO}]+[\mathrm{PWR}]$ |  |  |
|  | $[\mathrm{PTT}]+[\mathrm{MR}]+[\mathrm{PWR}]$ |  |  |
|  | $[\mathrm{F}]+[\mathrm{PWR}]$ |  |  |
|  | $[\mathrm{MHz}]+[\mathrm{PWR}]$ |  |  |
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## Splash Screen



## Memory Screen



Menu1 Screen


## Menu2 Screen



## Memory Channel Entry Screen



## VFO Entry Screen



## Call Channel Entry Screen



## DTMF Entry Screen



## Hardware Interface for Macintosh

## Format of the F6/F7 Kenwood File

| __COMMENT__ | Description <br> The comment that appears at the bottom of main screen. The <br> comments line is stored in the configuration file. The <br> comment has nothing to do with the radio. |
| :---: | :--- |
| MEMORY DATA |  |
| CALL DATA |  |
| VFO DATA |  |
| DTMF DATA |  |
| RADIO MENU |  |

```
KENWOOD Memory Control Program for TH-FX
    COMMENT
<character string>
    MEMORY DATA
<MR/MW 0 [mem]> <MR/MR 0 [freq]> <MR/MW 1 [freq> <MNA [name]>
    CALL DATA
<CR/CW 0 [band]> <CR/CW 0 [freq]> <CR/CW 1 [freq]>
    VFO DATA
<VR/VW [band]> <VR/VW [freq]>
    DTMF DATA
<DM [CC]> <DM [num]> <DMN [name]>
    RADIO MENU
```

$\qquad$

```
<PV [band]>,<PV [F1]>,<PV [f2]>
<UNKNOWN>
<BC [val]>
<BAL [val]>
<DL [val]>
<ATT [val]>
<LK [val]>
<LMP [val]>
<MNF [val]>
<PC A Band [pwr]>
<PC B Band [pwr]>
<1.2G A Band Power>
<1.2G B Band Power>
<SCR [val]>
<MGL [val]>
<MRM [val]>
<ARO [val]>
<ELK [val]>
<TXS [val]>
```

```
<TSP [val]>
<PT [val]>
<DLK [val]>
<TXH [val]>
<MES [message]>
<CNT [val]>
<SV [val]>
<APO [val]>
<BEP [val]>
<VXB [val]>
<VXG [val]>
<VXD [val]>
<CKEY [val]>
<TH [val]>
<NSFT [val]>
<ANT [val]>
<LAN [lang]>
<DATP [val]>
<NAR O [val]>
<NAR 1 [val]>
<NAR 2 [val]>
<UNKNOWN>
<UNKNOWN>
<BAT [val]>
```


## Commands to set TH-F6 to factory reset state

ANT 1
APO 1
ARO 1
ASC 0,0
ASC 1,0
ATT 0
BAL 2
BAT 0
BC 0
BEP 1
BEL 0,0
BEL 1,0
BY 0,1
BY 1,1
CKEY 0
CNT 08
CW 0,00144000000,0,0,0,0,0,0,08,08,000,000600000,0
CW 0,00223000000,7,0,0,0,0,0,08,08,000,001600000,0
CW 0,00440000000,8,0,0,0,0,0,08,08,000,005000000,0
DATP 0
DL 1
DLK 0
DM 00,
DM 01,
DM 02,
DM 03,
DM 04,
DM 05,
DM 06,
DM 07,
DM 08,
DM 09,
DMN 00,
DMN 01,
DMN 02,
DMN 03,
DMN 04,
DMN 05,
DMN 06,
DMN 07,
DMN 08,
DMN 09,
ELK 0
FL 0,00137,00174,00216,00260,00410,00470,
FL
$1,0000010,0000180,0000180,0002970,0002970,0005400,0005400,0010800,001$ $08,00137,00137,00174,00174,00216,00216,00400,00400,00470,00470,00806$, 00806,01300
FQ 00144000000,0
FST 1

ID TH-F6
LAN 0
LK 0
LMP 0
MC 0 ,
MC 1 ,
MD 0
MES HELLO ! !
MGL
MNA 000, MNA 001,
MNA 002,
MNA 003,
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MW 0,U6
MW 0,U7
MW 0,U8
MW 0,U9
MW $0, I-0,00163275000,0,0,0,0,0,0,08,08,000,000000000,0,0$
MW $0, I-1,00162550000,0,0,0,0,0,0,08,08,000,000000000,0,0$
MW $0, I-2,00162400000,0,0,0,0,0,0,08,08,000,000000000,0,0$
MW 0,I-3,00162475000,0,0,0,0,0,0,08,08,000,000000000,0,0
MW 0,I-4,00162425000,0,0,0,0,0,0,08,08,000,000000000,0,0

MW 0,I-5,00162450000,0,0,0,0,0,0,08,08,000,000000000,0,0
MW 0,I-6,00162500000,0,0,0,0,0,0,08,08,000,000000000,0,0
MW 0,I-7,00162525000,0,0,0,0,0,0,08,08,000,000000000,0,0
MW 0,I-8,00161650000,0,0,0,0,0,0,08,08,000,000000000,0,0
MW 0,I-9,00161775000,0,0,0,0,0,0,08,08,000,000000000,0,0
MW 0,PR1
MW 0,PR2
MRM 0
NAR 0,0
NAR 1,0
NAR 2,0
NSFT 0
PC 0,0
PC 1,0
PT 0
PV 0,00137,00173,173
PV 1,00216,00259,259
PV 2,00410,00469,469
RBN 0
SCR 0
SQ 0,02
SQ 1,02
SR 0
SV 5
TH 0
TSP 0
TXH 0
TXS 0
TYD KK,0F
VMC 0,0
VMC 1,0
vox 0
VW 0,00144000000,0,0,0,0,0,0,08,08,000,000600000,0
VW 1,00223000000,7,0,0,0,0,0,08,08,000,001600000,0
VW 2,00440000000,8,0,0,0,0,0,08,08,000,005000000,0
VW 4,00000540000,4,0,0,0,0,0,08,08,000,000000000,2
VW 5,00003500000,0,0,0,0,0,0,08,08,000,000000000,3
VW 6,00051000000,4,0,0,0,0,0,08,08,000,000000000,0
VW 7,00087900000,B,0,0,0,0,0,08,08,000,000000000,1
VW 8,00118000000,5,0,0,0,0,0,08,08,000,000000000,2
VW 9,00144000000,0,0,0,0,0,0,08,08,000,000600000,0
VW A, 00179750000,A, 0, 0, 0, 0, 0, 08, 08, 000, 000000000, 1
VW B, 00223000000,7,0,0,0,0,0,08,08,000,001600000,0
VW C,00440000000,8,0,0,0,0,0,08,08,000,005000000,0
VW D, 00475750000,A, 0, 0, 0, 0, 0, 08, 08, 000, 000000000, 1
VW E, 01240000000, 8, 0, 0, 0, 0, 0, 08, 08, 000, 000000000,0
VXB 0
VXD 1
VXG 4
!
!

## Notes:

On the "Menu 2" tab, in the "Repeater" group box the second item " 1750 Hz Tone Key" corresponds to menu item 23 (Call Key).

On the "Memory" tab, if you double-click on an "A" band in the "VFO" section you will get a popup form with a number of fields. The "Program VFO" section (only on the three A bands) corresponds to Menu item 4. The "Offset" (on all bands) corresponds to Menu item 6. Therefore, these two menu items $(4 \& 6)$ actually store multiple fields. Two other menu items that also store multiple fields are item 10 (DTMF store) and item 29 (FM narrow).

These items can be configured on the radio but are not present in this program:

1) Menu 9 "SP/Mic"

Notes:

