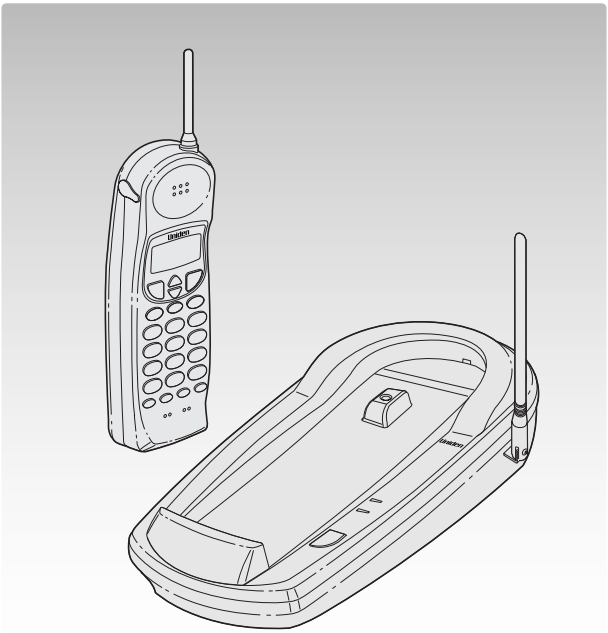
Uniden®

Cordless Telephone

EXI 8600 SERIES

Owner's Manual



Thank you for your purchase of a Uniden EXI 8600 series cordless telephone. Please read this Owner's Manual carefully before using your cordless telephone to ensure proper use. After reading the manual, please keep it in a safe place and refer to it when necessary.

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Introduction

Thank you for choosing a Uniden EXI 8600 series cordless telephone.
This phone is designed to exacting standards that provide reliability, long life and outstanding performance.

Note: Some illustrations in this manual may differ from the actual unit for explanation purposes.

Features

- Digital 900 MHz Performance
- Secure Digital Transmission
- Caller ID and Call Waiting Caller ID
- 50 Number Caller ID Memory
- 20 Number Memory
- 32 Digit Redial
- 3 Redial Memories
- Flash and Pause
- Pulse / Tone Dialing
- 7 Day Standby Battery Life
- 7 Hour Talk Time
- Handset Earpiece and Ringer Volume Control

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Read this first

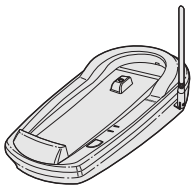
This cordless telephone must be set up before use. Follow these steps:

Step 1 (page 5)

Unpack the telephone and accessories.

Step 2 (page 6 to 8)

Next, choose the best location to set up the base unit.



Base unit

Step 3 (page 9 to10)

Then, insert the battery pack into the handset. You have to charge the battery pack for 12-15 hours before using the phone.

Handset

Step 4 (page 11)

Finally, store your area code in the memory to use the Caller ID service, unless your calling area requires 10 digits dialing.

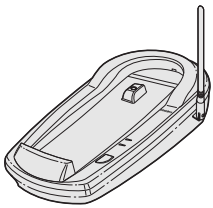
Handset

About the digital security code

This cordless telephone uses a digital security code to prevent unauthorized access to your base unit. This security code prevents other cordless handsets from making calls through your base unit.
A random security code will be assigned automatically between your base unit and handset when you charge the battery pack for the first time.
If you want to reset the security code, see page 35.

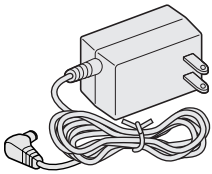
Checking the package contents

Make sure you have received the following items in the package.
If any of these items are missing or damaged, contact the **Uniden Parts Department** (see below).

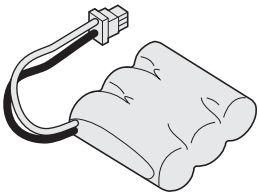


- **Base unit**

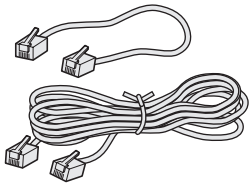
- **Handset**



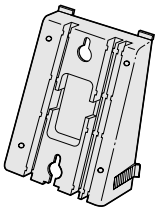
- **AC adapter (AD-310)**



- **Rechargeable battery pack (BT-905)**

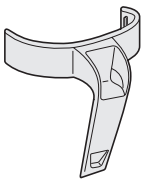


- **Telephone line cord (2)**



- **Wall mount adapter**

- **This Owner's Manual**
- **Precautions and Important Safety Instructions**
- **Registration Card**
- **IC Notice**



- **Beltclip**

Uniden Parts Department

(800) 554-3988
Hours are 8:30 a.m. to 5:00 p.m. Central Time, Monday through Friday.
We can also be reached on the web at www.uniden.com.

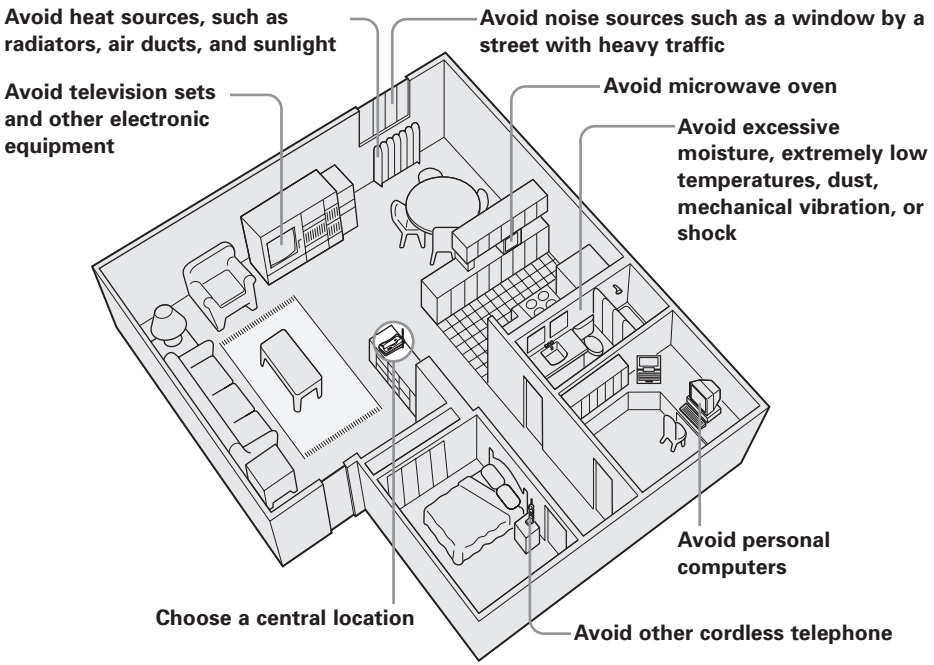
Setting up the base unit

Do the following steps.

- Choose the best location
- Connect the base unit
- Choose the dialing mode

Choose the best location

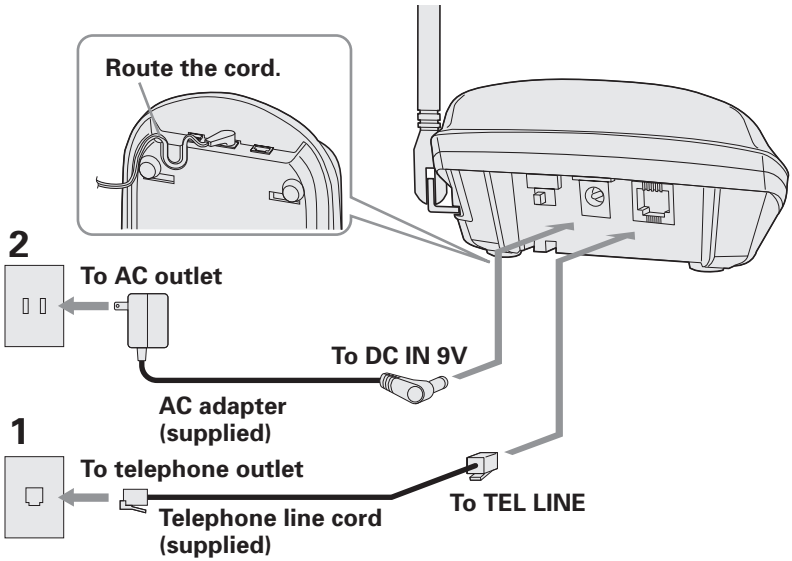
Before choosing a location for your new phone, read the INSTALLATION CONSIDERATIONS included in the PRECAUTIONS AND IMPORTANT SAFETY INSTRUCTIONS brochure. Here are some important guidelines you should consider:

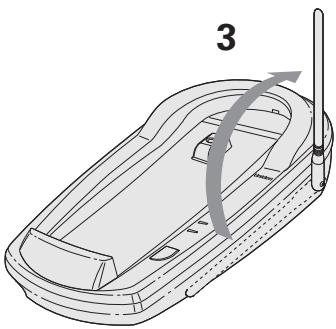


- You should charge your handset for 12-15 hours before using the phone.
- The location should be close to both a phone jack and a continuous power outlet which is not switchable.
- Keep the base and handset away from sources of electrical noise such as motors and fluorescent lighting.
- Be sure there is sufficient space to raise the base antenna fully vertical.
- The base can be placed on a desk, tabletop or mounted on a standard wall plate.

Connect the base unit

If you want to install the base unit on the wall, see page 36.





1 Connect the telephone line cord to the **TEL LINE** jack and to a telephone outlet.

2 Connect the AC adapter to the **DC IN 9V** jack and to a standard 120V AC wall outlet.

3 Set the base unit on a desk or tabletop and place the handset on the base unit.
Then raise the antenna to a vertical position.

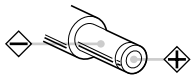
Note

Place the power cord so it does not create a trip hazard, or where it could become chafed and create a fire or electrical hazard.

Notes

- Use only the supplied AD-310 AC adapter. Do not use any other AC adapter.
- Connect the AC adapter to a continuous power supply.
- Place the base unit close to the AC outlet so that you can unplug the AC adapter easily.

Polarity of the plug

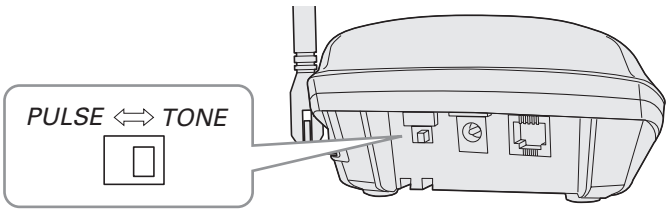


Tips

- If your telephone outlet isn't modular, contact your telephone company for assistance.

Modular

Choose the dialing mode



Depending on your dialing system, set the **PULSE-TONE** switch as follows:

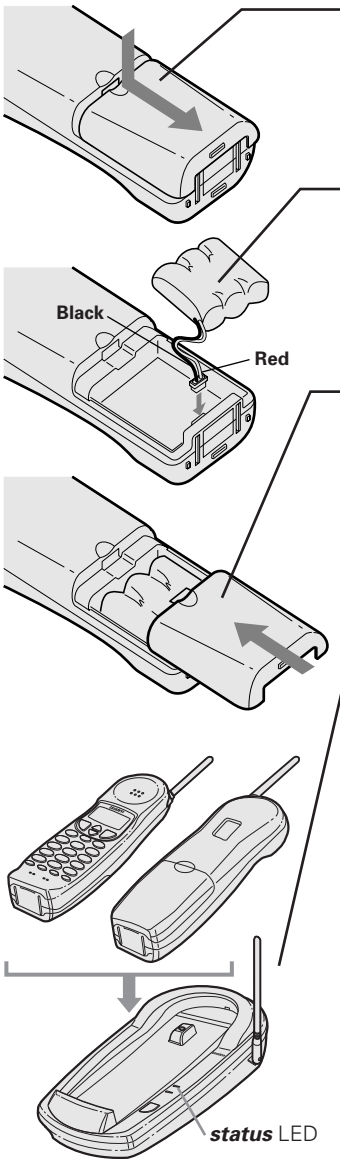
If your dialing system is	Set the switch to
Tone	***TONE***
Pulse	***PULSE***

If you aren't sure of your dialing system

Make a trial call with the **PULSE-TONE** switch set to ***TONE***.
If the call connects, leave the switch as is; otherwise, set to ***PULSE***.

Preparing the battery pack

Charge the battery pack for 12-15 hours before you start using your phone.



1 Press and slide the battery compartment cover toward the bottom of the unit.

2 Connect the battery pack connector with the correct polarity (black and red wires), then insert the battery pack into the battery compartment.

3 Close the battery compartment cover by sliding it up until it snaps into place.

4 Place the handset on the base unit with the keys and display facing upward.
This position lets you see Caller ID messages on the display.

When the handset has been properly placed on the charging terminals of the base unit, the "***status***" LED of the base unit lights and charging begins. Charge the battery for 12-15 hours. You can place either side up for charging the battery.

Battery use time (per charge)

From fully charged
- Seven hours coutinuous use.
- Seven days when the handset is in the standby mode.

When the battery charge becomes low

When the voltage of battery pack in the handset is very low and needs to be charged, the phone is programmed to eliminate functions in order to save power. If the phone is not in use, "Low Battery" flashes and none of the keys will operate. If the phone is in use, "Low Battery" flashes and the handset beeps. Complete your conversation as quickly as possible and return the handset to the base unit for charging.

Notes
- Even when the battery pack is not being used, it will gradually discharge over a long period. For optimum performance, be sure to return the handset to the base unit after a telephone call for charging the battery.
- The built-in memory backup can hold numbers and names stored in the memory for up to 2 minutes, while you replace the battery pack.
- If you must replace the battery pack during a telephone call, complete the replacement of the battery pack within 30 seconds, and you may return to the original call.
- Rechargeable batteries have a memory effect that reduces standby and talk time. To avoid this memory effect, on a monthly basis, use the phone until the "Low Battery" indication appears. Then, charge the battery for 12-15 hours.

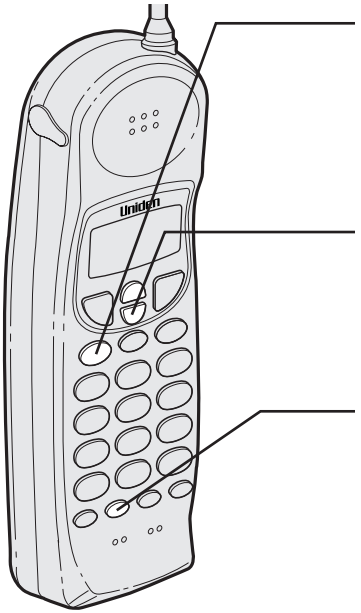
Cleaning the battery contacts

To maintain a good charge, it is important to clean all battery contacts on the handset and base unit about once a month. Use a pencil eraser or other contact cleaner.
Do not use any liquids or solvents.

Entering your area code

Note If your calling area requires 10-digits, skip this step.

Enter your area code before you use this phone for the first time, or if you move to a new area, you must re-enter your area code. This is necessary because the phone must distinguish local or long distance calls to properly dial calls from the Caller ID message list.



1 When the phone is in the standby mode, press and hold (*call id*) until the Caller ID setting screen appears.

```
1▶Auto Talk:Off
2 CIDCW    :On
3 Area Code:
```

2 Press (▲) or (▼) to select "Area Code".

```
1 Auto Talk:Off
2 CIDCW    :On
3▶Area Code:
```

3 Press (*select*).

```
1 Auto Talk:Off
2 CIDCW    :On
3 Area Code:
```

4 Use the dial buttons ((*0*) to (*9*)) to enter the 3-digit area code.

5 Press (*select*).
A beep sounds and the displayed area code is entered.

6 Press (*call id*) to complete the setting. Or return the handset to the base unit to complete the setting and the handset returns to the standby mode.

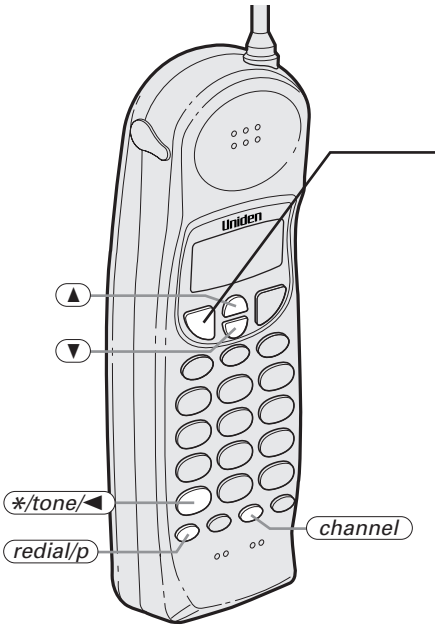
Note

When the area code has already been stored in memory, the stored area code will be displayed. To change it, use the dial buttons to enter the new area code.

```
1 Auto Talk:Off
2 CIDCW    :On
3 Area Code:817
```

To complete the setting, press (*call id*) or return the handset to the base unit.

Dialing from Standby



1 Dial the phone number. (Phone numbers can be up to 32 digits.)
Example: Enter 8178583300

```
8178583300
```

2 Press (talk). "Talk" flashes on the display.

```
 Talk
8178583300
```

Then, the volume setting is displayed. For example, if the volume is set to high, the display shows:

```
  Talk
    <High>
```

3 The number is dialed. After about 5 seconds, the call-time display appears.

```
  Talk    0:00
8178583300
```

```
          5:15
```

4 To hang up, press (talk) or place the handset on the base. The call-time will be displayed for about 5 seconds.

Other Operations

To	Do this
To improve reception	Press (channel).
To adjust the ear speaker volume	Press (▲) or (▼).
To temporarily switch to tone dial (when base is set to pulse mode)	Press (*/tone/◀). The following numbers dialed will be sent as tone dialing.
To enter a pause within the numbers dialed	Press (redial/p).

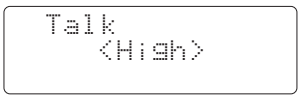
Notes

- Press (del) if you enter a wrong number at the step 1.
- If there is no key entry for more than 20 seconds, on-hook dialing is canceled and the telephone returns to the standby mode.

Dialing from Talk Mode

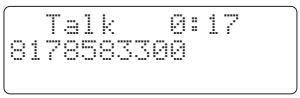
1 Press (*talk*). "Talk" appears flashing on the display.

Then the volume setting is displayed. For example, if the volume is set to high the display shows:

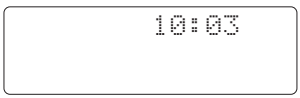


2 Dial the phone number.

Example: Enter 8178583300



3 To hang up, press (*talk*) or place the handset in the base. The call-time will be displayed for about 5 seconds. The phone returns to standby.



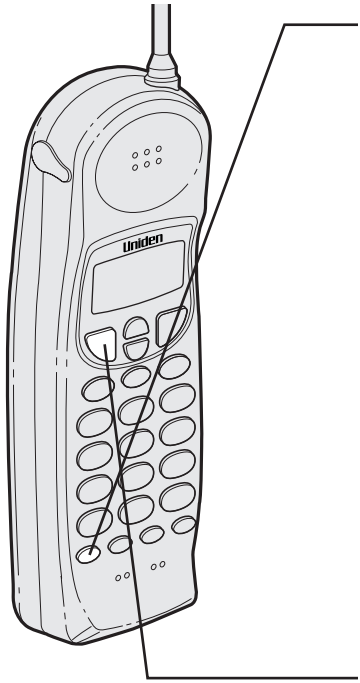
- Returning the handset to the base unit during a call disconnects the phone call and sets the handset to the standby mode (i.e., Auto Standby).

Mute feature

Pressing (*mute/ring*) during a telephone call will cut off the sound from the microphone and display "Mute". Pressing (*mute/ring*) or (*talk*) will cancel the mute mode and return the handset to the original setting.

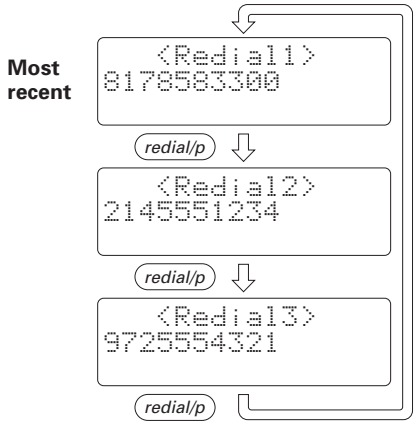
Redialing

The last three phone numbers dialed can be quickly redialed.



1 Press *redial/p*.
The phone number that was last dialed appears on the display.

2 Press *redial/p* again.
Each press of *redial/p* will display one of the last three numbers dialed.



3 Press *talk*. "Talk" appears flashing on the display, then the volume setting is displayed.

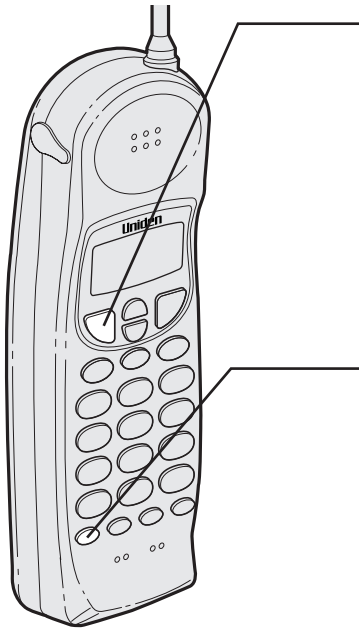
4 Then the selected number is dialed. After about 5 seconds, the call-time display appears.

5 To hang up, press *talk* or place the handset on the base. The call-time will be displayed for about 5 seconds.

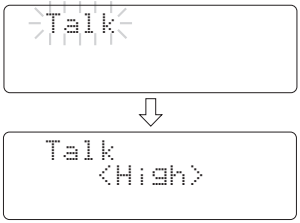
Note

If the recently dialed number exceeds 32 digits, only the first 32 digits are retained for redialing.

Redialing from Talk Mode



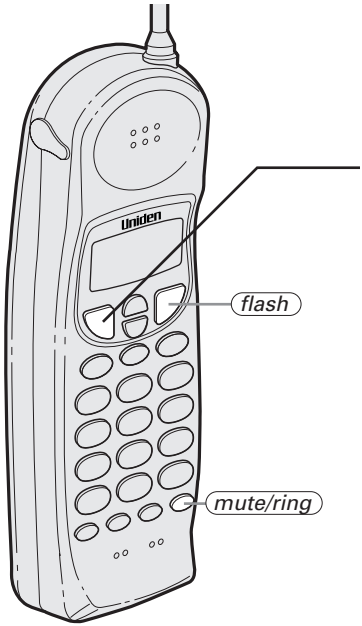
1 Press (*talk*).
"Talk" appears flashing on the display.



2 Press (*redial/p*).
The last number dialed will be displayed. Only the last number dialed can be accessed while off-hook.

3 To hang up, press (*talk*), or place the handset on the base. The call-time will be displayed for about 5 seconds.

Receiving calls



1 Phone rings.

```
Incoming Call
```

2 Press (talk). "Talk" and volume appears on the display.

```
Talk
```

3 The call-time display starts. Talk with the caller.

```
Talk   0:02
```

4 Press (talk) or place the handset on the base when the telephone call is finished. The call time will be displayed for about 5 seconds.

```
115:35
```

AutoTalk when ringing

When the AutoTalk setting is on and there is an incoming call, simply lift the handset from the base unit to answer the phone. (See page 27.)

Any key when ringing

When the AutoTalk setting is on, and the handset is off the base, press any handset key (except (mute/ring)) to answer the incoming call. (See page 27.)

Mute when ringing

Press (mute/ring) when the phone rings to mute the ringing sound.
The handset rings normally with receipt of the next call.

Any key when paging

To cancel paging, press any of the handset keys while the handset is beeping. (See page 26.)

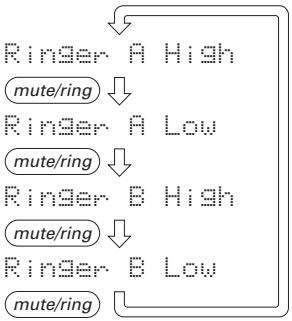
Caller ID reception — Note: **You must subscribe to Call Waiting service from your local phone company to use this feature.**

When a call is received during a telephone call already in progress, the handset enters call waiting mode and Caller ID data displays.
Press (flash) to switch to the new call. (See page 34.)

Receiving calls (continued)

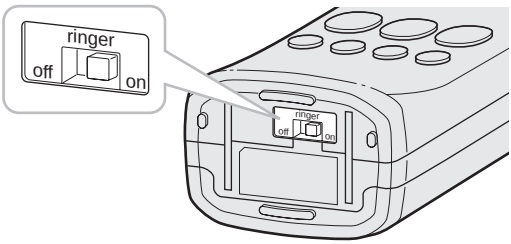
Ringer tone

In the standby mode, press (*mute/ring*) .
Each time (*mute/ring*) is pressed, the ringer tone setting changes and the selected ringer tone sounds for 2 seconds.



Ringer on/off switch

This switch turns the handset ringer ***on*** or ***off***.



Earpiece volume

Pressing ▲ or ▼ during a telephone call will change the earpiece volume of the handset. This setting will remain in effect after the telephone call has ended.

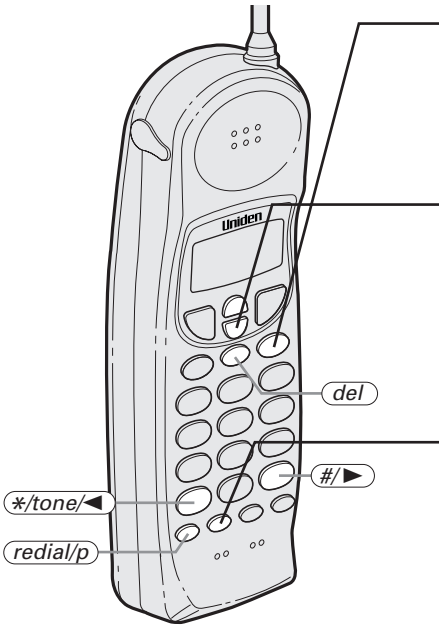
<Loud> ▼/▲ <High> ▼/▲ <Medium> ▼/▲ <Normal>

When you press ▲ in Loud mode or press ▼ in Normal mode, error sound beeps.

Memory storing

Memory Dialing allows you to dial a number using just a few key strokes.
You can store up to 20 phone numbers in the dial memory.

Storing phone numbers and names



1 Press and hold (*mem*) until "Memory Store" is displayed.

```
  Memory Store
01▸UNIDEN CORP
02 JOHN DOE
```

2 Press (▲) or (▼) or enter a two- digit number (01 - 20) to select the memory location where you would like to store the number.

```
  Memory Store
07▸
08
```

3 Press (*select*).
When an empty memory location is selected, "Store Name" is displayed. The cursor flashes indicating that the display is ready for the name to be entered.

```
  Store Name
```

If this screen appears, the selected memory location is already stored. Then you must either change the entry in this location, clear the location, or select "Go Back" to choose another location.

```
▸Edit Memory01
 Delete Memory01
 Go Back
```

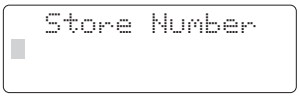
Note

Whenever you are using a menu screen, you must press a key within 20 seconds or the phone will return to standby. If you return the handset in the cradle, the phone will return to standby too.

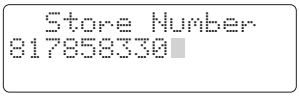
Memory storing (continued)

4 Use the ▲, ▼, #/►, *tone/◄, or del keys to enter the name. The name cannot exceed 13 characters.
- Use the ▲ and ▼ key to scroll the character menu consisting of upper and lower case letters, numbers, punctuation marks and various characters.
- Use the #/► and *tone/◄ to move the cursor to the desired location.
- Use the del key to delete characters as needed.

5 Press select.
"Store Number" is displayed. The cursor flashes indicating that the display is ready for the number to be entered.



6 Use the keypad, *tone/◄, #/►, or redial/p keys to enter the phone number.
The phone number cannot exceed 20 digits.



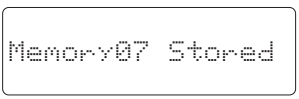
- Use the number keypad for direct entry.
- Use the redial/p key to enter pause in the dialing sequence. The display show a "P".

Note The pause feature is useful for long distance calling, credit card dialing, or sequences that require a pause between digits.

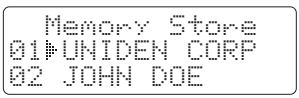
- Use del to delete digits as needed.

7 Press select.
The handset beeps and displays the confirmation screen. Memory storage is complete.

For example, if you store a name and number into memory location number 7, the display shows "Memory07 Stored".

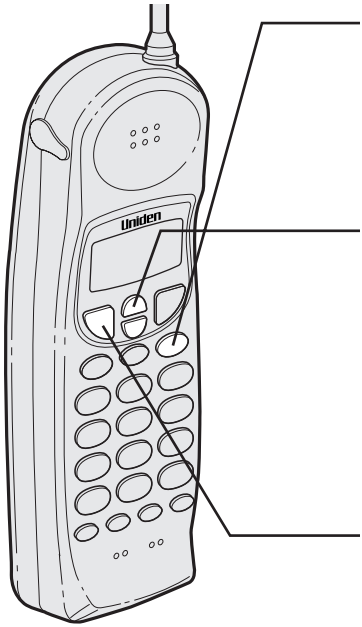


After about 2 seconds, "Memory Store" is displayed.



Making calls with memory dialing

From Standby



1 Press (*mem*).
The handset displays your programmed memory locations.

```
01 UNIDEN CORP
02 JOHN DOE
03▶MOM AND DAD
```

2 Press (▲) and (▼) or enter a two-digit number (01 - 20) to select the memory location you would like to dial.

For example if you pressed 1, 5 on the keypad, the display shows memory location number 15 with the cursor in that line.

```
15▶JOHN SMITH
16 <Memory16>
17
```

3 Press (*talk*), "Talk" momentarily flashes on the display and the volume setting appears, then the displayed number is dialed.

```
  Talk
01234567890 12
```

Notes

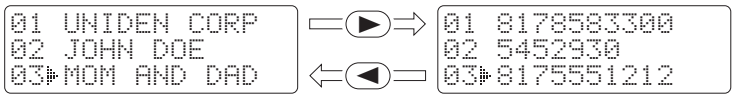
- To cancel the memory selection, press (*mem*) during memory dialing. The handset returns to standby.
- Whenever you are using a menu screen, you must press a key within 20 seconds or the phone will return to standby.

Memory dialing (continued)

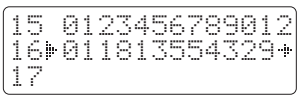
Display a Programmed Number

Use (#/►) and (*/tone/◄) to toggle between the names display and the numbers display.

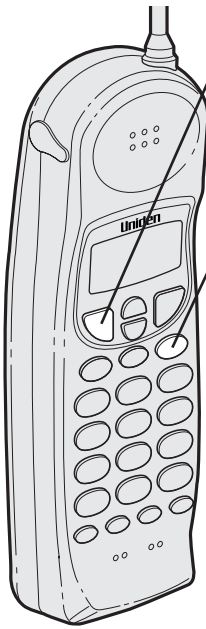
Program name **Program number**



Note When the stored phone number has 14 or more digits, the first 12 digits of the phone number are displayed and " ➡ " is displayed at the 13th digit.
Press (#/►) to see the extra digits and (*/tone/◄) to return.

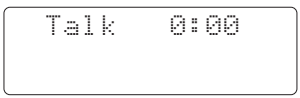


Memory dialing from Talk Mode

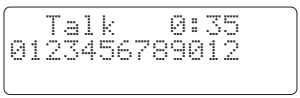


1 Press (talk).
"Talk" will flashes on the display.

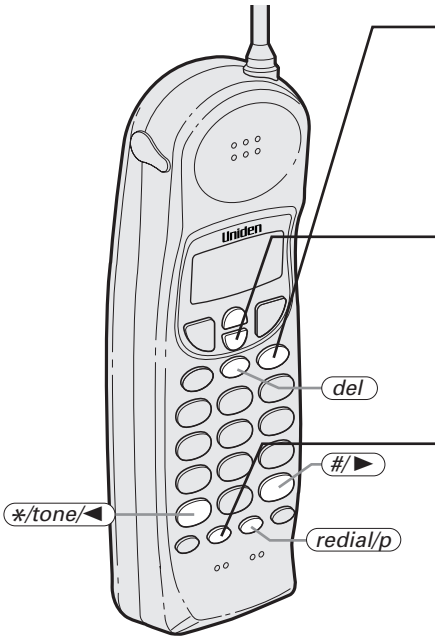
2 Press (mem).



3 Enter a two-digit number (01 - 20) to select the memory location of the desired phone number. The selected phone number is displayed.



Editing a stored name and/or phone number



1 Press and hold (mem) for 2 seconds. The display shows the memory screen and any stored name/number.

```
  Memory Store
01▶UNIDEN CORP
02 JOHN DOE
```

2 Press (▲) or (▼) or enter a two-digit number (01 to 20) to select the memory location you would like to edit.

```
  Memory Store
01 UNIDEN CORP
02▶JOHN DOE
```

3 Press (select).
The following screen appears with the memory location number that you have selected in the display.

For example, if you selected memory location number 1, the display shows memory 01 as the location in the selected.

```
▶Edit Memory01
 Delete Memory01
 Go Back
```

4 Press (▲) or (▼) to select "Edit Memory", then press (select). The following screen appears. The cursor flashes indicating that the display is ready for the name to be edited. When a name has not been stored, the cursor appears at the beginning of the second line.

```
   Store Name
UNIDEN CORP
```

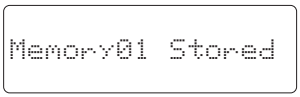
5 Press (▲), (▼), (#/►), (*/tone/◄), or (del) to edit the name. (See page 19.)
To edit only the phone number, skip this step.

6 Press (select).
The following screen appears. The cursor flashes indicating that the display is ready for the number to be edited.

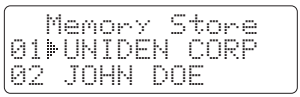
```
  Store Number
8178583300
```

7 Use the number keypad, (*/tone/◄), (#/►), (redial/p), or (del) key to edit the phone number. The phone number cannot exceed 20 digits. (See page 19.)
If you don't want to edit the phone number, skip this step.

8 Press (select).
The handset beeps and displays the confirmation screen. The memory storage is complete.



After about 2 seconds, "Memory Store" is displayed.

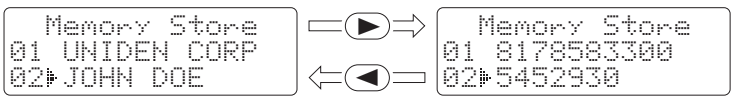


9 Press (mem) to exit edit mode.

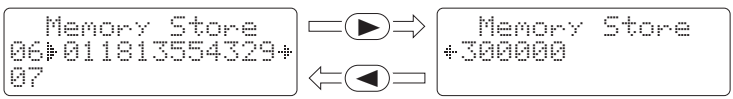
Display a Programmed Number

Use (#/►) and (*/tone/◄) to toggle between the names display and the numbers display.

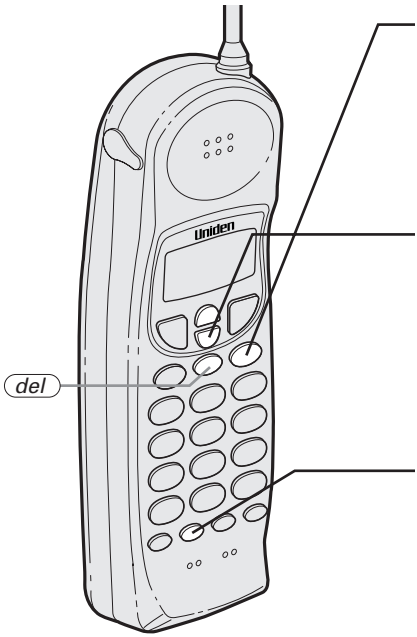
Program name **Program number**



- When the stored phone number has 14 or more digits, the first 12 digits of the phone number are displayed and " ➡ " is displayed at the 13th digit.
  Press (#/►) to see the extra digits and (*/tone/◄) to return.



Erasing a stored name and phone number



1 Press and hold (*mem*) for 2 seconds. The display shows the memory screen and any saved name/number.

```
  Memory Store
01▸UNIDEN CORP
02 JOHN DOE
```

2 Press (▲) or (▼) or enter a two-digit number (01 -20) to select the memory location you would like to erase.

```
  Memory Store
01 UNIDEN CORP
02▸JOHN DOE
```

3 Press (*select*) .
The following screen appears with the memory location number that you have selected in the display.

For example, if you selected memory location number 2, the display shows memory 02 as the location in the selected.

```
▸Edit Memory02
 Delete Memory02
 Go Back
```

4 Press (▼) to move the cursor down to "Delete Memory" command line.

```
 Edit Memory02
▸Delete Memory02
 Go Back
```

5 Press (*select*) . The following confirmation screen appears.

```
Delete Memory02?
 Yes
▸No
```

6 Press (▲) to move the cursor to "Yes".

7 Press (*select*) or (*del*) .
There is a confirmation tone and memory is deleted. The following screen appears:

For example, if memory location number 02 is selected for deletion, the following display appears as the confirmation screen.

```
Memory02 Deleted
```

Memory erasing (continued)

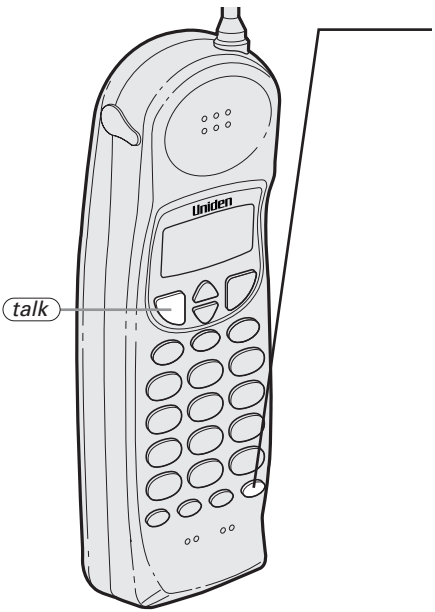
8 After 2 seconds the display returns to the "Memory Store" screen. You may select another number to delete (return to step 2).

```
  Memory Store
02
03 MOM AND DAD
```

9 Press *mem* to return to standby.

Mute

During a conversation you can mute your conversation from the handset. This prevents the party you are speaking to from hearing what you or someone else in the room is saying.



1 Press *mute/ring* during a telephone call.

```
  Mute    5:39
```

The sound from the microphone is cut off. You will be able to hear the party you are speaking to but they will not be able to hear you.

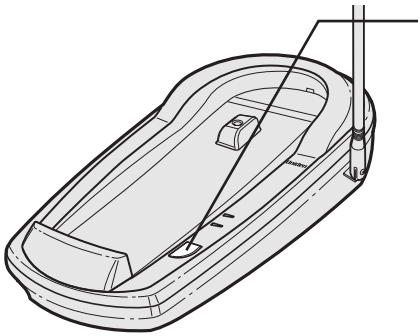
2 To cancel mute, press *mute/ring* or *talk* .

Bell in mute

Press *mute/ring* when the phone rings. The ringer sound is cut off.

To locate the handset

When it is not on the base.



1 Press *page/find* on the base.

2 The handset beeps for 5 seconds.
The following screen appears:

Paging

3 Press any key on the handset to end.

Notes

- If you press and hold *page/find* for more than two seconds, the handset beeps for 60 seconds. If you press and hold *page/find* for more than 60 seconds, the handset beeps until you release *page/find*.
- When an incoming call is received during paging, paging is stopped and the telephone is switched to the incoming call.
- If you press the *talk* key during a page, the handset will be placed in off-hook (talk) mode.
- Paging cannot be performed while the handset is in use.

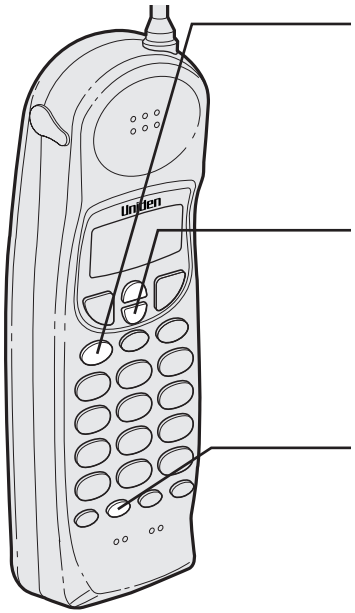
Caller ID service

You must subscribe to the Caller ID service from your telephone company to use this feature.

When the telephone rings, the Caller ID feature allows you to view the caller's name and phone number on the display before you answer the phone.
The handset displays the phone number of the incoming call, the name, time, and the number of calls. Additionally, you can dial the displayed number, and store the information for memory dialing.

Setting Caller ID options

There are three Caller ID options, Auto Talk, CIDCW (Caller ID with Call Waiting), and Area Code.



1 In the standby mode, hold down (*call id*) until the Caller ID setting appears.

```
1▶Auto Talk:Off
2 CIDCW    :On
3 Area Code:
```

2 Press (▲) or (▼) to move the cursor to the item that is to be set.

Example: To select CIDCW

```
1 Auto Talk:Off
2▶CIDCW    :On
3 Area Code:
```

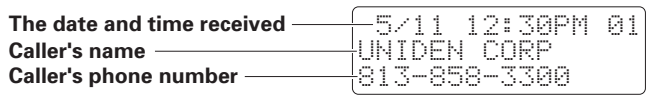
3 For Auto Talk and CIDCW, press (*select*) to toggle between on and off. For the Area Code setting, please see page 11.

4 To complete the settings, press (*call id*).

- Return the handset to the base unit. The phone returns to standby mode.

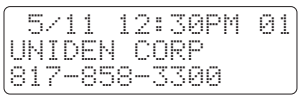
When the telephone rings

1 When the Caller ID message is received, the ***status*** LED blinks.
The display shows the caller's phone number in memory, along with the date and time. The incoming call information is stored.
If the Caller ID service includes the caller's name, the caller's name appears on the display (up to 15 letters).

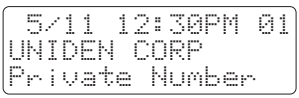


Here are some typical displays;

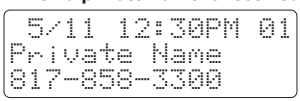
When the phone number and name data are received



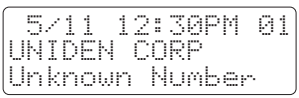
When a private number is received



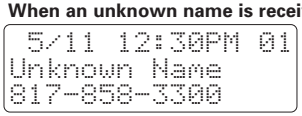
When a private name is received



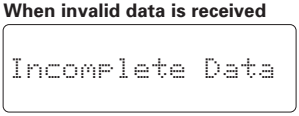
When an unknown number is received



When an unknown name is received



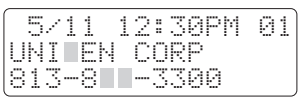
When invalid data is received



2 When the telephone is answered, the display changes to "Talk". (See page 16.)

Notes

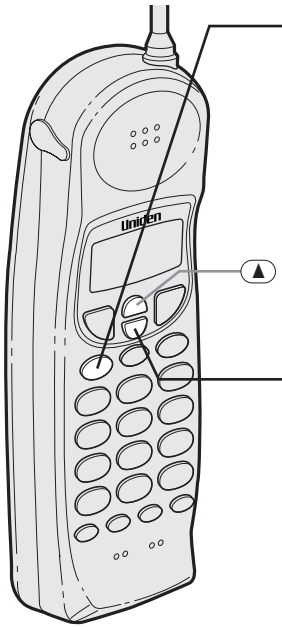
- If you answer a call before the Caller ID message is received (Example: before the second ring), the Caller ID message will not appear.
- When the call is received via a telephone company that does not offer Caller ID service, the caller's phone number and name do not appear.
  (This includes international calls.)
- When the call is via a private branch exchange (PBX), the caller's phone number and name may not appear.
- Data errors appear as "■".



Viewing the Caller ID Message list

The Caller ID list stores information for up to 50 incoming calls-even unanswered calls.

Note If a call comes in via a telephone system that does not offer Caller ID service, no information is stored.



1 Press (call id). The summary screen appears.
When there are new messages, "New" and the number of calls are displayed. The summary screen shows how many new calls are stored, along with the total of new calls and old calls stored in the list.

```
New  :01
Total:02
```

2 Press (▼) to display the latest caller ID message.

```
 5/17 12:30PM 03
UNIDEN CORP
817-858-3300
```

3 Press (▼) to see the next message.
Or press (▲) to see previous message.

4 Press (call id) to return to standby.

Long Distance call settings

Pressing (1) while the incoming call information is displayed (in step 2) will set or cancel a long distance call. The prefix "1–" will be displayed at the beginning of the phone number when a long distance call is set. (When the phone number is 15 digits long, only "1" is displayed.) Pressing (1) will cancel the long distance call setting.

```
 5/17 12:30PM 03
UNIDEN CORP
1-817-858-3300
```

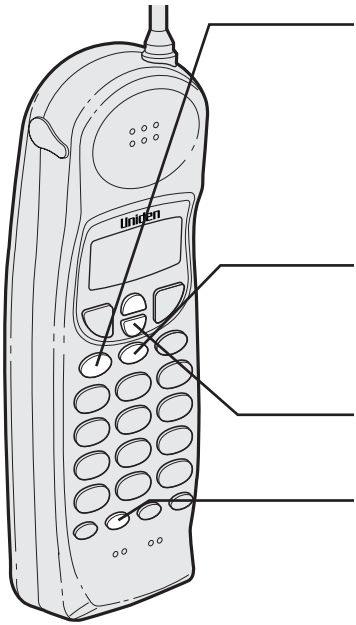
Notes

- "End" appears when you have received all messages in the Caller ID list.
- Press (▲) repeatedly to return to the summary screen.
- Each message can be up to 15 characters for the phone number and the name.

Deleting information from the Caller ID list

The EXI 8600 series stores up to 50 messages. If more new calls are received, message stored in the list are deleted beginning with the oldest messages in the list. Old data that was entered 51 or more numbers earlier will be deleted automatically. Unnecessary data can also be deleted manually.

Deleting a Caller ID message



1 Press (*call id*).
Display the message to be deleted from the Caller ID list by pressing (▼) or (▲).

```
 5/17 12:30PM 03
UNIDEN CORP
817-858-3300
```

2 Press (*del*).

```
Delete Message ?
▶Yes
 No
```

3 Press (▲) or (▼) to select "Yes" or "No".

4 Press (*select*) or (*del*).

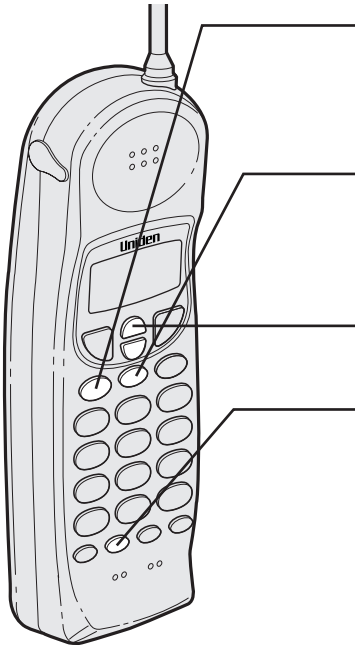
When the pointer is at "Yes":
A tone sounds and the next Caller ID message displayed.

When the pointer is at "No":
The display returns to the Caller ID display.

Notes

- While using the "Delete Message ?" screen, if no key is pressed for more than 20 seconds, an error tone sounds and the telephone returns to standby.
- If you get an incoming call, memory storage is canceled and the telephone returns to standby so you can answer the call.

Deleting all Caller ID name/numbers



1 Press (call id).

```
New  :01
Total:02
```

2 Press (del).

```
Delete All ?
 Yes
▶No
```

3 Press (▲) or (▼) to select "Yes" or "No".

4 Press (select) or (del).

When the pointer is at "Yes":
A confirmation tone sounds and all stored Caller ID messages are deleted.

```
Total:00
```

When the pointer is at "No":
The display returns to the summary screen.

```
New  :01
Total:02
```

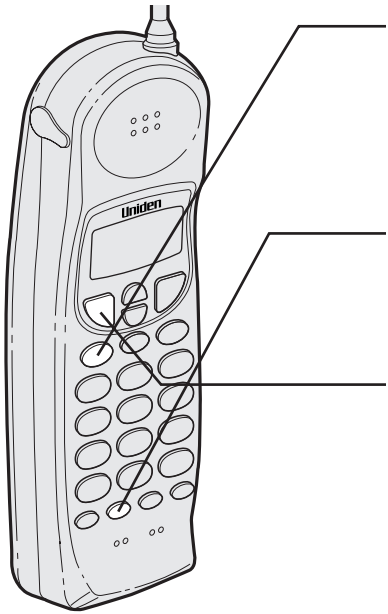

Notes

- While using the "Delete All ?" screen if no key is pressed for more than 20 seconds, an error tone sounds and the telephone returns to standby.
- If you get an incoming call, memory storage is canceled and the telephone returns to standby so you can answer the call.

Using the Caller ID list

Calling a party from the Caller ID list

You can place a call from the Caller ID list.
Your EXI 8600 series stores up to 50 messages.



1 Press (*call id*).
Select the phone number that you want to dial by pressing (▼) or (▲).

```
 5/17 12:30PM 03
UNIDEN CORP
817-858-3300
```

2 Press (*select*).

```
UNIDEN CORP
8178583300
```

3 Press (*talk*).

```
 Talk
8178583300
```

The displayed phone number dials automatically.

Long Distance calls

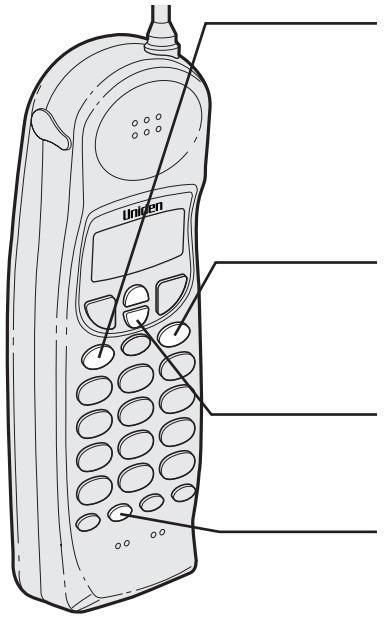
Pressing (*1*) while the incoming call information is displayed (in step 1) will set or cancel a long distance call.

Notes

- When a long distance call has been set, "1" appears in the display.
- You cannot make a call from the Caller ID list, if your EXI 8600 series phone is connected to private branch exchange (PBX).
- When the cursor is displayed at the end of the phone number (as in step 2), editing of the phone number will not be possible. Caller ID messages can not be changed from the Caller ID list. You must first store messages in memory. (See page 33.)

Storing Caller ID messages in Memory dialing

Messages shown in the Caller ID list can be stored in memory dialing.
Using the incoming call information (i.e., Caller ID list), the phone number of the party on the Caller ID list can be stored in memory dialing.



1 Press (*call id*).
Select the phone number to be stored from the Caller ID list by pressing (▼) or (▲).

```
 5/17 12:30PM 03
UNIDEN CORP
817-858-3300
```

2 Press (*mem*).

```
Select Location
01▶UNIDEN CORP
02 JONE DOE
```

3 Press (▲) or (▼) or enter a two-digit number (01- 20) to select the memory location you want to store.

4 Press (*select*).
A confirmation tone will sound. The number is stored in memory, and the display returns to the Caller ID list.

```
 5/17 12:30PM 03
UNIDEN CORP
817-858-3300
```

Notes

- If a message has already been stored in the selected memory numbers location, a verification screen is displayed.
  Press (▲) to select "Yes".
  Press (*select*) to overwrite. The display returns to the Caller ID list.

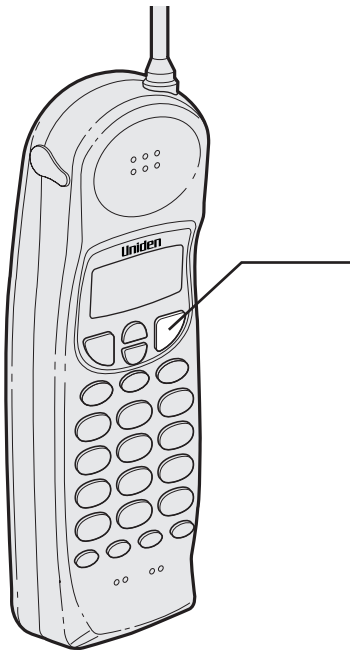
```
Replace Memory ?
 Yes
▶No
```

- Caller ID lists for which phone numbers are not displayed cannot be stored in memory dialing. You can not store a Caller ID message if no phone number appears in the message.
- If no key is pressed for more than 20 seconds, an error tone sounds and the telephone returns to the standby mode.
- If there is an incoming call or paging, memory storage is canceled and the telephone is set to the incoming call or paging. If you get an incoming call, memory storage is canceled.

Using "Caller ID with call waiting" service

"Caller ID" and "Call waiting" are separate services. CIDCW (Caller ID on Call Waiting) performs the same as regular Caller ID on a call waiting number. You must subscribe to the "Caller ID with call waiting (CIDCW)" service from your telephone company before you can use the following features.

The "Call waiting" service can also be used independently. Please contact your telephone company for details.
When a new incoming call arrives during your current telephone call, the phone number appears. (The name of the new caller is displayed, depending upon the telephone service.)



1 When a new incoming call arrives during your current telephone call, the phone number and the name of the caller is displayed.

```
  Talk    10:30
UNIDEN CORP
817-858-3300
```

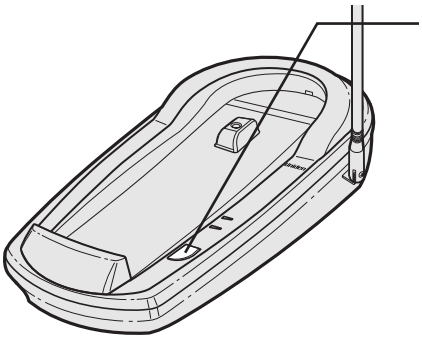
2 Press *flash* .
You will be able to talk with the person that has just called. The person with whom you were talking will be put on hold.

3 To return to the first caller, press *flash* again.

Changing the digital security code

The digital security code is an identification code used to connect the handset and the base unit. Normally, setting the code is not necessary.
The first time you charge your handset, the security code is automatically set.
(See page 4.)

In the rare situation that you suspect another cordless telephone is using the same security code, you can change the code.



1 Remove the handset from the base unit. Press *page/find*.

2 While the handset is producing the paging sound, hold *page/find* while placing the handset in the base unit.

The paging tone stops.
Leave the handset on the base.
A random, new security code is set.

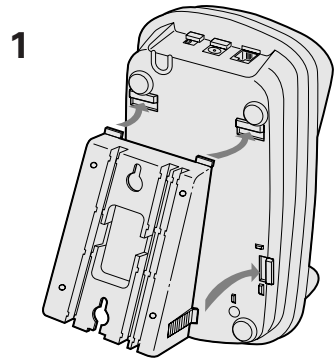
Note

If the handset battery pack is completely discharged or the battery pack removed, the digital security code will be lost.
If this happens, a new security code is set automatically the next time the battery pack is charged.

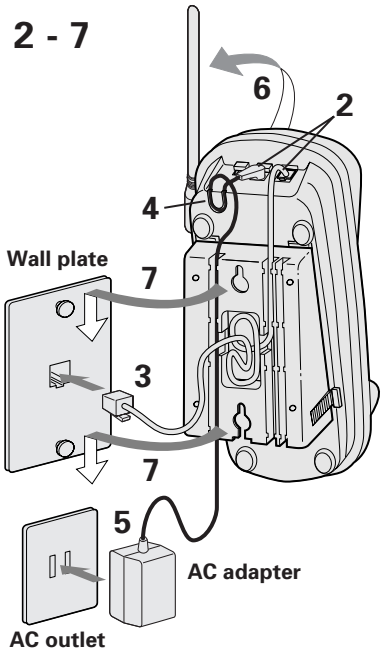
Mounting the base unit on a wall

Standard wall plate mounting

This phone can be mounted on any standard telephone wall plate.



1 Snap the wall mount adapter into the notches on the base.



2 Plug the telephone line cord to the **TEL LINE** jack and the AC adapter to the **DC IN 9V** jack.

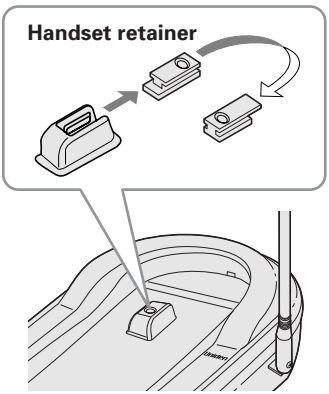
3 Plug the telephone line cord into the telephone outlet.

4 Wrap the AC adapter cord inside the molded wiring channel. Then wrap the cord around the strain relief notch.

5 Plug the AC adapter into a standard 120V AC wall outlet.

6 Raise the antenna to a vertical position.

7 Align the mounting slots on the base with the mounting posts on the wall. Push in and down until the phone is firmly seated.



8 On the base unit, pull the handset retainer out of the slot. Rotate it clockwise 180 degrees.

9 Flip the retainer from front to back. Slide it back into the slot so that the lip of the retainer is up and the oval is down. The retainer holds the handset in place.

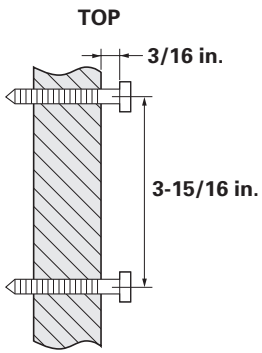
Note

If you have wall mounted the base, you must remove the beltclip to charge the handset facing forward.

Direct wall plate mounting

If you don't have a standard wall plate, you can mount your phone directly to the wall. Before doing this, consider the following:

- Avoid electrical cables, pipes, or other items behind the mounting location. That could cause a hazard when inserting screws into the wall.
- Try to mount your phone within 10 - 15 feet of a working phone jack to avoid excessive cord lengths.
- Make sure the wall material is capable of supporting the weight of the base and handset.



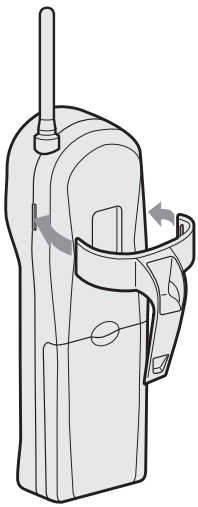
1 Insert two mounting screws into the wall, (with their appropriate anchoring device), 3-15/16 inches apart. Allow about 3/16 of an inch between the wall and screwheads for mounting the phone.

2 Refer to steps 1 through 9 on page 36 and 37 to mount the telephone.

Installing the beltclip

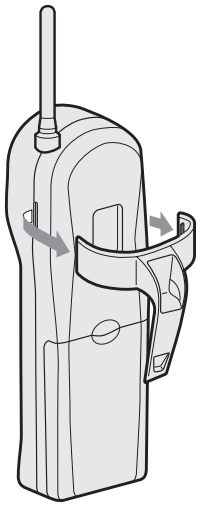
To attach the beltclip

Insert the beltclip into the holes on each side of the handset. Press down until it clicks.



To remove the beltclip

Pull both sides of the beltclip to release the tabs from the holes.

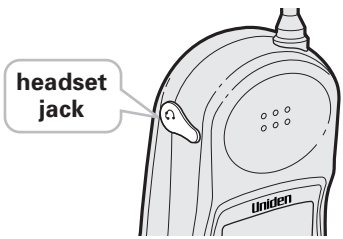


Note

If you have the base wall mounted, you must remove the beltclip to charge the handset facing forward.

Headset installation

Your phone may be used with an optional headset. To use this feature, simply plug any standard 2.5mm headset plug into the headset jack. Your phone is ready for hands-free conversation.



Note on power sources

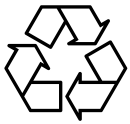
Battery replacement and handling

When the operating time becomes short, even after a battery is recharged, please replace the battery.
With normal usage, your battery should last about one year.
Please contact your place of purchase for a replacement battery.

Power Failure

During the period that the power is off, you will not be able to make or receive calls with the telephone.

RECYCLING NICKEL-CADMIUM BATTERIES



NICKEL-CADMIUM BATTERIES MUST BE DISPOSED OF PROPERLY.

Ni-Cd

Nickel-cadmium cells are used in the battery pack. Please take your used nickel-cadmium battery packs to a store that recycles nickel-cadmium batteries.

Caution

- Use the specified battery pack.
- Do not remove the battery from the handset to charge it.
- Never throw the battery into a fire, disassemble it, or heat it.
- Do not remove or damage the battery casing.

Maintenance

When slightly dirty
Wipe with a soft, dry cloth.

When very dirty
Wipe with a soft cloth that has been dampened with diluted, neutral detergent. Dry with a dry cloth.

When the charging terminals become dirty
Wipe with a pencil eraser or other contact cleaner.

Caution

Do not use paint thinner, benzene, alcohol, or other chemical products. Doing so may discolor the surface of the telephone and damage the finish.

Troubleshooting

If your phone is not performing to your expectations, please try these simple steps first.

Symptom	Suggestion
The ***status*** LED won't come on when the handset is placed in the base unit.	• Make sure the AC adapter is plugged into the base unit and wall outlet. • Make sure the handset is properly seated in the base unit. • Make sure the charging contacts on the handset and base unit are clean.
The audio sounds weak and/or scratchy.	• Make sure that the base unit antenna is in a vertical position. • Move the handset and or base unit to a different location away from metal objects or appliances and try again. • Press (*channel*) to help eliminate background noise. • Make sure that you are not too far from the base.
Can't make or receive calls.	• Check both ends of the base unit telephone line cord. • Make sure the AC adapter is plugged into the base unit and wall outlet. • Disconnect the AC adapter for a few minutes, then reconnect it. • Reset the digital security code (See page 35). • Make sure (*talk*) is pressed. • Make sure the ringer switch is set to ***on*** (See page 17).
The handset doesn't ring or receive a page.	• The battery pack may be weak. Charge the battery on the base unit for 12-15 hours. • The handset may be too far away from the base unit. • Place the base unit away from appliances or metal objects. • Reset the digital security code (See page 35).
The Caller ID does not display.	• The handset was picked up before the second ring. • The call was placed through a switch board. • Call your local telephone company to verify your Caller ID service is current.

Specifications

General

The EXI 8600 series complies with FCC Parts 15 and 68.

Frequency control:	PLL
Modulation:	Frequency Shift Keying (FSK)
Operating temperature:	0°C to +50°C (+32°F to +122°F)

Base unit

RX frequency:	902.119 MHz to 905.016 MHz (30 channel)
TX frequency:	924.997 MHz to 927.894 MHz (30 channel)
Power requirements:	9V 210mA (from AC adapter)
Size:	8-41/64 in. (W) x 4-17/32 in. (D) x 2-19/64 in. (H) (220 mm (W) x 115 mm (D) x 58.21 mm (H))
Weight:	Approx. 10.8 oz. (Approx. 306.4 g)

Handset

RX frequency:	924.997 MHz to 927.894 MHz (30 channel)
TX frequency:	902.119 MHz to 905.016 MHz (30 channel)
Power requirements:	Rechargeable Nickel-Cadmium battery pack
Size (without antenna):	7 in. (W) x 2-17/64 in. (D) x 2 in. (H) (178 mm (W) x 57.6 mm (D) x 51 mm (H))
Weight:	Approx. 9.3 oz. (264.6 g) (including battery)
Battery:	BT-905

Capacity	600 mAH, 3.6V
Talk mode	7 hours TYP
Standby mode	7 days TYP

Specifications, features, and availability of optional accessories are all subject to change without prior notice.

At Uniden, we'll take care of you!

If you need any assistance with this product, please call our Customer Hotline at:

1-800-297-1023

PLEASE DO NOT RETURN THIS PRODUCT TO THE PLACE OF PURCHASE.

Our Uniden representatives will be happy to help you with any matters regarding the operation of this unit, available accessories, or any other related matters.

Thank you for purchasing a Uniden product.
Hours: M-F 7:00 AM to 7:00 PM CST

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Fort Worth, TX 76155

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4,511,761 4,523,058 4,595,795 4,797,916 5,381,460
5,426,690 5,434,905 5,491,745 5,533,010 5,574,727
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5,717,312 5,754,407 5,768,345 5,787,356 5,838,721

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